

Study with us

About your course

Courses covered

Code	Title	UCAS Code
CTDANM	BA (Hons) 2D Animation and Character for Digital Media	W616

You can find full details of your course in the *Programme Specification*.

Important points

- This course teaches students about 2D animation techniques, from traditional paper design through to modern digital workflows, and includes training in interactive design for web and mobile-based outcomes.

Expected workload

In the UK, a full time student is expected to spend 1200 hours on their studies each year. Please find below an estimate of how your time will be spent on this course during each year of study.

	Lectures, seminars, tutorials	Independent study	Placement	Actual or Estimated
Year 1	41%	59%	0%	Actual
Year 2	37%	63%	0%	Actual
Year 3	16%	84%	0%	Actual

Method of assessment

	Written Exam	Coursework	Practical	Actual or Estimated
Year 1%	0%	100%	0%	Actual
Year 2%	0%	100%	0%	Actual
Year 3%	0%	100%	0%	Actual

Additional expenses

Please see below a list of expected materials you will need for your studies. You will be given detailed lists when the course starts. These materials can all be bought from the school's Art Shop.

Description	Year	Mandatory/ Optional	Estimated cost
Initial kit including Scissors, Swann Morton Scalpel Handle no.3, Swann Morton Blades 10A, USB memory stick, 30cm metal ruler, Pencil sharpener, Assorted brushes, Craft knife, Ring binder file, A4 plastic wallets, Zip wallet (for assessment), Writing pen, Fine line drawing pens	1	Mandatory	£35
Consumable art supplies, including A4 hardback sketchbook x2, A3 hardback sketchbook, A4 lined notepad, UHU Glue, Pritt Stick, PVA Glue, Spray mount, Masking tape, Eraser, Basic set of acrylic paints, Coloured pencils, Sellotape, Double sided tape, Basic set of drawing pencils, Highlighter	ongoing	Mandatory	£50.00*

* This is an indicative cost – how much you use and need to replace these supplies will depend on your own style of working and process.