

# HOW TO BUILD A PROJECT



1

## PICK A PROBLEM

How do you want to change the world with technology? Look up how other people have solved similar issues.

2

## WHO ARE YOU HELPING?

Think about what kinds of people your project will help and how it will work best for them. How can you adapt it to their needs?

3

## GENERATE IDEAS

Collect ideas, no matter how wacky, for how your project might work.

Pick your favourite!

4

## DESIGN AND BUILD

Draw some designs for the idea you picked, then start making it! Remember your Dojo's mentors can help if you have trouble.

5

## TEST AND TWEAK

As soon as some of the project works, get people to try it!

Ask them how to make it better or more useful. Tweak it and test it again.



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