

# Beyond Boundaries Women's T20 Scottish Cup 2017

Format and playing conditions





# **Format**

The Beyond Boundaries T20 Scottish Cup is a straight knock out competition. The playing schedule is outlined below. Cricket Scotland and Beyond Boundaries will host the Finals Day at Stirling County CC on Saturday 9<sup>th</sup> September 2017 (Sunday 10<sup>th</sup> September reserve day).

# Beyond Boundaries Women's T20 Scottish Cup

	DRAW	
Round 1 (27/8)	Semi-finals (9/9 Stirling CCC)	Final (9/9 Stirling CCC)
GWC - bye	GWC	
Stirling CCC		
V		
Dumfries CC		
RHC		
V		
Galloway CC		
Watsonians CC		
v		
Carlton		





#### 1.1 Duration of fixtures

All cup fixtures are to be 20 overs in duration.

#### 1.2 Result

The team scoring the most runs will be declared the winner.

#### 1.3 Tied fixture

In the event of both teams finishing the 20 overs on the same number of runs, the team that lost the fewer number of winners will be the winner. If both teams lost the same number of wickets the tie will decided by a bowl out. Each team should nominate 3 bowlers who will take it in turns to try and hit a set of stumps 22 yards away. Each bowler will have 2 attempts. The team that hits the wickets the most win. If after all 12 attempts (6 per side) the score is the same it will be sudden death.

# 1.4 Submission of match returns

The winning team is responsible for submitting the result. A short score should be submitted no later than 24 hours after the fixture. A full score card report should be sent no later than 48 hours after the fixture.

# 2. Playing Conditions

# 2.1 Laws of Cricket

The Laws of Cricket shall apply, with the exceptions of the following variations.

#### 2.2 Umpiring

Each team should provide one umpire for each fixture who is aware of the laws and regulations of the game. This should be someone who is not playing, however, if the captains agree, a playing member can umpire. Cricket Scotland will provide umpires for the Finals Day.

#### 2.3 Scoring

It is the responsibility of each team to provide a competent scorer. The scoring of the game needs to be accurately recorded. This should be someone who is not playing, however, if the captains agree, a playing member can score.

Each club should have at least two members that are able to score. Scoring courses can be organised and run locally at any club or school.



A scoreboard must be in use to allow the score to be visible from the pitch. It shall be the responsibility of the batting side to ascertain the details of the score, wickets and overs from the scorers and to see that the scoreboard is brought up to date with this information at least at the end of every over – assuming that no official means of updating the scoreboard is in place.

# 2.4 Pitch requirements

A full 22 yard pitch shall be used. Artificial pitches are permitted.

All matters of fitness of ground, weather and light are to be agreed between the two captains with the assistance of the umpires. In the event of a dispute, the umpires decision is final.

#### 2.5 Teams

Each captain shall nominate 11 players in writing at the toss to present to the umpires and scorers.

Team captains are responsible for informing the umpires and scorers before the toss of any players aged Under 19 or below, to allow the ECB Fast Bowling directives to be adhered to (as per Section 3.7 and Appendix 1).

In addition, any players ages 18 or under must wear a helmet while batting, wicket keeping or fielding in a close position.

# 2.6 Cricket Balls

A 5oz hard ball will be used (pink).

All balls will be provided to the individual teams by Cricket Scotland. Each team is to bring a ball for their fielding innings.

In the event of the ball becoming wet and soggy as a result of play continuing in inclement weather or it being affected by dew, and in the opinion of the umpires being unfit for play, the ball may be replaced for a ball that has similar amount of wear, even though it has not gone out of shape.

If the ball is to be replaced, the umpire shall inform the batter. Either the batter or bowler may raise the matter with the umpires and the umpires' decision as to a replacement or otherwise will be final.



# 2.7 Bowlers, Wides & No Balls

# Bowling

Bowlers will be restricted to a fifth of the allocated overs in the innings. Where the total overs are not divisible by 5, one additional over shall be allowed to the maximum number per bowler necessary to make up the balance.

In the event of a bowler breaking down and being unable to complete an over, the remaining balls will be allowed by another bowler. Such part of an over will count as a full over only in so far as each bowler's limit is concerned

ECB's Fast Bowling Directive will apply for Women's League and Cup fixtures. Please see Appendix 1 for details.

# Wides

Umpires are instructed to apply a very strict and consistent interpretation in regard to Law 25 in order to prevent negative bowling wide of the wicket. As a guide, if the ball passes either side of the wicket sufficiently wide to make it virtually impossible for the striker to play a normal cricket stroke both from where she is standing and from where she should normally be standing at the crease, the Umpire shall call and signal Wide Ball.

### No balls

In addition to the laws governing no balls, the following shall apply:

The bowler shall be limited to one short-pitched ball per over. A short pitched ball is defined as one that passed or would have passed above shoulder height of the striker standing upright at the crease. The umpire at the bowler's end shall indicate clearly when such a short pitched ball is bowled. Should the one short-pitched ball be exceeded in any over, the umpire at the bowler's end shall call and signal no ball.

Any delivery, other than a slow paced one, which passes or would have passed on the full above waist height of the striker standing upright at the popping crease is to be deemed dangerous and unfair, whether or not it is likely to inflict physical injury on the striker. The umpire shall call and signal no ball.

A slow delivery which passes or would have passed on the full above shoulder height of the striker standing upright at the popping crease is



to be deemed dangerous and unfair, whether or not it is likely to inflict physical injury on the striker. The umpire shall call and signal no ball.

All wides and no balls shall incur a penalty of one run which shall be scored as extras and an additional delivery shall be bowled in the over.

### 2.8 Code of Conduct

All players, team officials, club supporters and umpires shall be bound by the MCC Spirit of Cricket and the Cricket Scotland Code of Conduct.

# 2.9 Disputes

Any dispute arising from the application or interpretation of the Regulations and Playing Conditions shall be referred to the Competitions Committee who can be contacted via Nic Wilson <a href="mailto:nicolawilson@cricketscotland.com">nicolawilson@cricketscotland.com</a> Any decision by the Competitions Committee shall be final and binding on the parties concerned.



# Appendix 1

The ECB Fast Bowling Directives will apply to all matches.

For the purposes of these Directives a fast bowler is defined as a bowler to whom a wicket keeper in the same age group would in normal circumstances stand back to take the ball.

Age	Maximum overs per	Maximum overs per
	spell	day
Up to U13	5 overs per spell	10 overs per day
U14, U15	6 overs per spell	12 overs per day
U16 to U19	7 overs per spell	18 overs per day





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