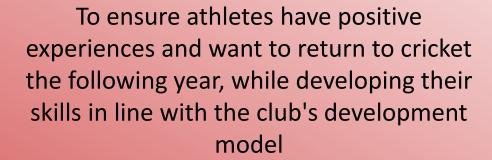
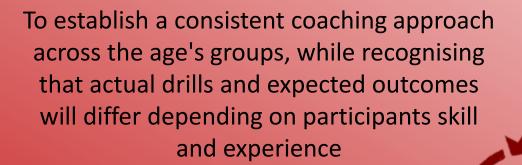


### NMCC COACHING FRAMEWORK

Coaching Philosophy



Purpose of Framework





# **Bowling Framework**

RHYTHMICAL, BALANCED RUN UP	ALIGNMENT AT CREASE	STRONG HEAD POSSITION	WRIST POSITION	COMPLETE ACTION/FOLLOW THROUGH
<ul> <li>Injury free</li> <li>Aerodynamic</li> <li>Increased energy toward target</li> <li>Not overly long</li> </ul>	<ul> <li>Jump and gather toward the target</li> <li>Injury free at crease</li> <li>Side on or front on bowler?</li> </ul>	<ul> <li>Head in optimal position to see target on release</li> <li>Head tall and not falling over</li> </ul>	<ul> <li>Fingers down the seam, not squeezing hard</li> <li>Locked wrist on release</li> <li>Correct position to swing the ball</li> </ul>	<ul> <li>Energy continuing toward the target after delivery</li> <li>Not running down the middle of the wicket</li> <li>Watching the ball</li> </ul>



# **Batting Framework**

GRIP/STA	NCE	POSITION ON RELEASE	CO-ORDINATED POSITIVE MOVEMENT	FULL FACE OF THE BAT ON CONTACT	DECISION MAKING
<ul> <li>V's down handle &amp; together</li> <li>Hands reback han support scooping</li> <li>Square of the bowl with feet shoulder apart</li> </ul>	laxed, d as (not ) n to er width	<ul> <li>Strong balanced position (knees bent)</li> <li>Head still and eyes level (head is one of the heaviest parts of the body</li> <li>Hands back</li> <li>Watch the ball</li> </ul>	<ul> <li>Head to line of the ball</li> <li>Quick positive feet</li> <li>Hips, shoulders, arms, hands moving together (force through ball)</li> </ul>	<ul> <li>Keeping strong body positions on point of contact (not losing shape)</li> <li>Straight bat swing</li> <li>High elbow</li> <li>Follow through</li> </ul>	<ul> <li>Attacking or defensive</li> <li>Picking up length (Back or front foot)</li> <li>Scoring areas (strengths &amp; gaps in field)</li> <li>Bat on ball</li> </ul>



# Fielding Framework

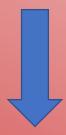
GENERAL FIELDING	THROWING	CATCHING	WICKET KEEPING
<ul> <li>Ready Position (best position on contact to move dynamically to the ball</li> <li>Decisive balanced movement towards the ball</li> <li>Watch the ball at all times</li> </ul>	<ul> <li>Balanced stable base</li> <li>Establish grip</li> <li>Non throwing arm aiming toward target</li> <li>Maximum energy transferred from the ball to the target</li> <li>Follow through to the target</li> </ul>	<ul> <li>Balanced stable base</li> <li>Present maximal catching surface</li> <li>Head in line with the ball</li> <li>Soft hands absorbing energy</li> <li>No crocodiles</li> </ul>	<ul> <li>Strong head position in line with the ball</li> <li>Strong balanced base</li> <li>Presenting maximal catching surface</li> </ul>





### **NMCC Player Development Model**

'The Ignition Stage' - EARLY stage of player development (U5-8)

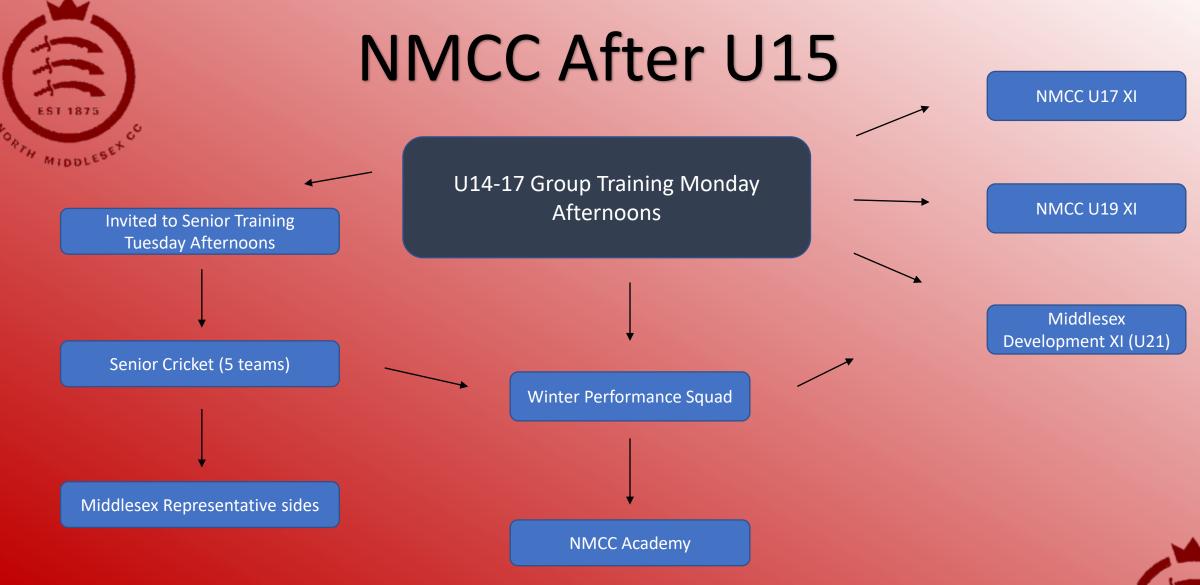


'The Development Stage' - BASIC stage of player development (U9-12)



'The Refined Stage' - ENHANCED stage of player development (U13-16)



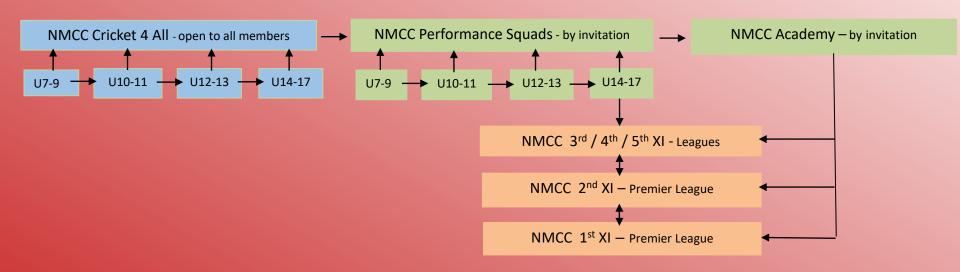


- Selection for U17/19/MDL is based on a combination of game performance and training effort/attendance
- Selection for the performance squad winter programme/Academy is based on a combination of the season performance/effort and athletes NMCC believe will play senior cricket

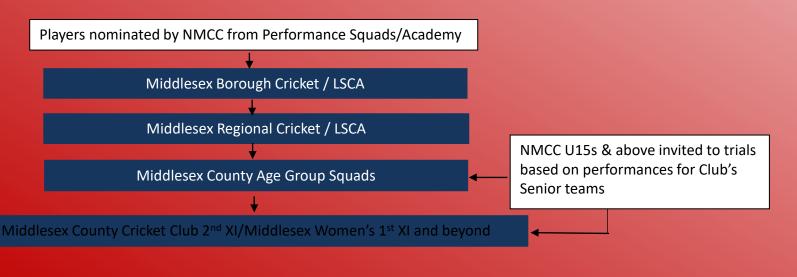




## **NMCC Player Pathway**



#### Middlesex County/Middlesex Women /London Schools CA Junior Pathway







'The Ignition Stage' - EARLY stage of player development (U5-8)

CRICKET4ALL

FOCUS; Provide building blocks toward playing more competitive cricket

ALL STARS

MINI'S

Activities should be fun; develop a broad base of general movement and simple cricket skills, include game based learning with simple tactical elements that exposes players to a very wide range of experiences. Most importantly the EARLY Skill stage should ignite a lifelong love of the game.





'The Development Stage' - BASIC stage of player development (U9-12)

DYNAMOS

CRICKET4ALL

FOCUS; To Inspire and encourage

Activities should be fun, develop a player's physicality, build upon and develop cricket specific skills, offer a wide range of experiences, explore simple rules, tactics and strategies through game based learning and competitive opportunities. Players should be encouraged to become inquisitive about their own development and seek to improve their own performance through integrated holistic programmes.

PERFORMANCE SQUAD INDOOR COMPETITIONS





'Refinement Stage' - ENHANCED stage of player development (13-16)



PERFORMANCE SQUAD

FOCUS; Development

SENIOR
TRAINING
& GAMES

**ACADEMY** 

Around this age children will reduce the amount of sports they play and focus on a couple of sports that they take more seriously. For players in the Enhanced Skill stage of player development should begin to develop specialist cricket skills. The competitive nature of the games will increase and there are more likely to be competitions, especially at U15, where teams will be selected on ability. However, there will be competitions where all abilities will compete. The main aim within these age groups will be development. If players are thought to be ready to play above their age level, then this will be reviewed on an individual basis. Teams available to players over 13 are U15/U17/U19, Middlesex Development league and Saturday senior cricket





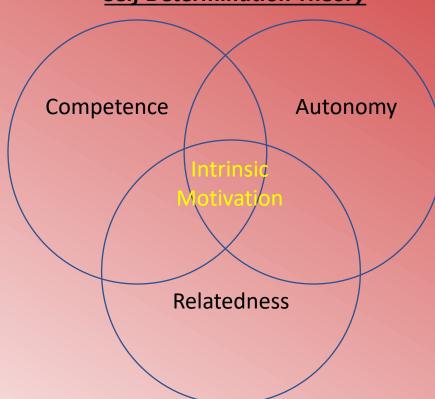


## **Coaching Tools**

**Intrinsic Motivation** 

**Extrinsic Motivation** 

#### **Self Determination Theory**



Freedom

Emotional Connection

Excitement

**Avoiding Guilt** 

Curiosity

Building Relationships

Having Fun

Achievement

Reward

Fear of under Achieving

**Social Status** 

Results based

Compliance

**Competence**: The participant can be effective at the task, and it is not too hard

**Autonomy:** The feeling the athlete has a choice in their task/behaviors

Relatedness: The need to connect with others socially



## **Coaching Tools**

**Instruct** – Is the information clear? Are the outcomes clear? Does everyone know what they are doing?

**Demonstrate** – What will this achieve? Can everyone see? Who is best to do it, me or a peer?

Observe – How much time do we need? Is it safe? Have we tried different positions

**Analyse** – What are they trying to do? Are they succeeding? How can I maintain the participants confidence?

**Intervene** – What do I do, leave them to explore/praise/demo again/ask questions?

**Praise** – Whole group or individual? What have they done well? When is the best time? Am I praising effort or performance

#### MOST EFFECTIVE COACHING TOOLS

#### Questioning

Use open ended questions to encourage

problem solving

Can I develop the athletes self awareness

What do I want to do with the answer

What do I want to find out

What do I want to find out

answers

answers

### Reflection/Feedback

athletes to do the talking

Am I reflecting on outcomes or effort

Take feedback on your session from

participants

How does the athletes feel





Problem solvers will be able to adapt
quicker. Cricket is all about adapting to
the environment, something is changing
every ball, eg field positions/run
rate/remaining balls

Using coaching tools like reflection and questioning will help athletes dive deeper into the topic and work it out for themselves. Don't be afraid stop the drill multiple times as some athletes will favor oral learning over practical

### **Problem Solvers!**

Use constraints to encourage problem solving, eg make
the area smaller/change the rules/change the
teams/create time limit/target. You can progress the
skill level of the activity by continually changing the
rules, eg catching two hands/one hand/one hand one
foot etc





## Learning Cycle

