



STADE's RUGBY WIEN TOURNAMENT RULES



1st STARA Rooster Tournament

November 11, 2017

Hopsagasse 5, 1200 Vienna



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The STARA (Stade Rugby Academy) is proud to invite you to our **1st STARA Rooster Tournament** on November 11, 2017!

Art 1. ADMISSION PROCEDURE

The Tournament is open to participants holding a regular inscription in an Austrian club (or foreign Federation) licence for the year 2017/18.

All licences must be accompanied by a valid identity document. The team managers responsible for the individual teams must present all documentation and the list of players to the Tournament Organisers located near the pitches at **8.30** on Saturday 21 October 2017.

The Team Sheet must be provided in 3 copies and shall include:

- Jersey number, Surname, name, gender, insurance number (SV) and date of birth **including day, month and year**.
- Licence registration no. of each player or identity document number.
- Licence registration no. or identity document number of the Coach and Manager accompanying each team.

A copy of the Team Sheet signed for approval will be returned to the Team Manager who must present it under request by the Match Referee or the Tournament Organisers.

After presentation of the approved Team Sheet to the Organisers' Office, **no additions, derogations or exchange of players will be allowed**.

The players may also be identified by the referee before each match, using the Federation licences, identification document and the Team Sheet approved by the Tournament Organisers.

Changes during the Tournament will be allowed in the Under 6 and Under 8 categories only, following authorisation by the Referee.

Referees will validate the team's composition and in particular will verify the age of the players.

All the players on the list must play during the Tournament.



Art 2. CATEGORIES

Please see also the game fiches in annexes

Under 6

Only players born in **2012** and **2013** are admitted.

The team is made up of 5 players + a maximum of 5 reserves. All athletes on the list must play.

The playing time is 2x5' maximum per match with a break of 5 minutes minimum between 2 matches with a maximum of 30 minutes per half day.

The size of the field will be 10 x 20 meter maximum.

Under 8

Only players born in **2010** and **2011** are admitted.

The team is made up of 7 players + a maximum of 5 reserves. All athletes on the list must play.

The playing time is 2x5' or 10' maximum per match with a break of 5 minutes minimum between 2 matches with a maximum of 40 minutes per half day.

The size of the field will be 20 x 30 meter maximum.

Under 10

Only players born in **2008** and **2009** are admitted.

The team is made up of 8 players + a maximum of 6 reserves. All athletes on the list must play.

The playing time is 2x6' or 12' maximum per match with a break of 5 minutes minimum between 2 matches with a maximum of 50 minutes per half day.

The size of the field will be 35 x 50 meter maximum.

Under 12

Only players born in **2006** and **2007** are admitted.

The team is made up of 12 players + a maximum of 7 reserves. All athletes on the list must play.

The playing time is 2x7' or 14' maximum per match with a break of 5 minutes minimum between 2 matches with a maximum of 60 minutes per half day.

The size of the field will be 40 x 60 meter maximum.



Art 3. RULES OF THE GAMES

Art 3.1 Tournament Rules

The Tournament applies World Rugby regulations covering the UNDER 6, 8, 10, 12, Categories.

All girls will have the right to play in the category below their age in mixed matches.

Art 3.2 Conversion Tries

For organisational reasons, during the Tournament, there will be no conversion tries in all the categories up to UNDER 12 included.

Art 3.3 Scrum

Tap and go (could be a pass from the referee for the U6) categories of Under 6 and Under 8.

Scrums up to the categories Under 10 (3 players and scrum half pass the ball without pressure) and Under 12 (5 players and scrum half pass the ball without pressure) included.

Art 3.4 Kicks

Kicks are not allowed for the category up to UNDER 12.

Art 3.5 Ball size

UNDER 6 and 8 will play with ball size 3

UNDER 10, 12 will play with ball size 4

Art 3.6 Kick off / Restart

Only Tap and Pass in the UNDER 6 and 8 categories. For UNDER 6 the referee can pass the ball.

Kick off 7'S with kicks from for the UNDER 10 categories onward.

Art 3.7 Line-out

For organisational reasons, during the Tournament, there will be line-out only on the UNDER 10 (2 players no lifting and scrum half pass the ball without pressure) and UNDER 12 (4 players no lifting and scrum half pass the ball without pressure) categories –Tap and Pass for the others.

Art 3.8 Duration of the matches

The duration of the matches for each category will depend on the number of teams participating and we will be provided within the Matches Planning.



ART 4. CLASSIFICATION - DRAWS - FAILURE TO TURN UP

ART 4.1 POINTS TABLE

For the Under 6-8-10-12 categories will be awarded:

- ✓ 2 points for every match won;
- ✓ 1 point for every match draw;
- ✓ 0 point for every match lost;

Defensive Bonus

- ✓ U6, 8, 10, 12: 0.5 pts for 1 try to the losing team.

ART 4.2 DRAWS

If at the end of a round two or more teams have equal points, the following criteria will be applied in order of priorities:

- 1) Active or passive difference between the sum of the points won and the sum of the points lost by each team during all matches played between them;
- 2) Largest number of tries by each team in the matches played;
- 3) Active or passive difference between the sum of the points won and the sum of the points lost by each team during all matches in the round;
- 4) Lower average age of all players on the approved list;
- 5) In the case of a draw in the Final, the two teams will both be considered equal winners.

ART 4.3 FAILURE TO SHOW FOR A MATCH

Failure to report for a match can be either rescheduled or can be considered lost by the Tournament Referee.

4.4 MATCH SHEET

It's required to the team manager or coach sign the match sheet at the end of the match; complaints are not accepted after the endorsement of the match results.



ART 5. PLAYERS' KIT

ART 5.1 UNIFORMS

Each Club must have a **numbered** full set of uniforms.

In case of several teams from a same club in the same age category, they will have to wear a **different numbered** full set of uniform.

ART 5.2 STUDS AND BOOTS

The players must wear shoes with hard rubber studs.

Aluminium studs are **NOT** allowed for categories U6, 8, 10, 12.

ART 6. UNFAIR PLAY AND PENALTIES

ART 6.1 PENALISATION CARDS

A player sent off by the Referee may not be used again during the match and may not participate in the next match, without prejudice to further disciplinary sanctions applied by the Referee. The Referee will decide finally on the participation of the player in the next match.

ART 6.2 OFFICIALS

If a Manager or Coach is sent off, She/He is automatically be excluded for the whole Tournament. As She/He is a licence holder, will be judged by the Federal Authority.

ART 6.3 ACCESS TO GAMES AREAS

Only authorised holders included on the team sheet list are allowed on the games areas.

ART 6.4 FAIR PLAY

The Manager and players not taking part in the match must remain at least two metres behind the side-lines and/or goal lines.

Team Officials and Team Managers are requested to be FAIR PLAY and fully collaborate and cooperate with the Organisers.



ART 7. TIME SCHEDULE

ART 7.1 TEAMS MEETING TIME

All teams taking part are requested to report to the pitches no later than 9.30 on Saturday 11th October 2017 for a Kick-Off at 10.00.

ART 7.2 PRESENCE ON TIME OF TEAM MANAGERS AND COACHES

In order to avoid jeopardising the correct running of the event, Team Managers and Coaches are requested to be ON TIME throughout all phases of the Tournament, inclusive registration at 8h30!

ART 8. THE TOURNAMENT REFEREE

ART 8.1 DECISIONS OF TOURNAMENT REFEREE

The decisions of the Tournament Referee are made on the basis of THESE Regulations and the IRB regulations.

The decisions of the Tournament Referee are final and are not challenged.

ART 8.2 TOURNAMENT REFEREE

Each club should contribute with one Referee per team in each category during the tournament.

ART. 9 ANCILLARIES

Art 9.1 TRANSPORT

Teams are responsible for reaching the tournament pitches by their own vehicles.

Art 9.2 ACCOMMODATION

Not applicable.

Art 9.3 WATER ON THE PITCHES

Refreshment points will be available.



ART 10. SAFETY AND MEDICAL SERVICE

There will be a medical service available on all pitches with the presence of ambulances or medical or paramedical personnel.

ART 11 TOURNAMENT PROGRAMME

ART 11.1 COMMENCEMENT OF THE TOURNAMENT

The Tournament will begin at 10.00 on Saturday 11th November 2017 and should end around 14.30 on Saturday 11th November 2017.

The detailed programme of the event with the Team-Sheet template, Tournament Planning, etc..., will be delivered to the participating clubs after Stade received the Registration forms.

Done in Vienna,

25/10/2017.