## L1ACF Coaching Activity Session Planner

Learner coach:					Date produce	ed: 23.11.13		
FA Tutor:					Time availa for the session			
Information or	Players							
Number of players:	8	Age range:	ANY	Ability level:	ļ .	ANY		
Medical information:	INJURIES, ASTHMA, ILLNESS							
Particular needs:	NO SPECIAL NEEDS / REQUIREMENTS							
Information on Facilities and Resources								
Location:	FLEETDOWN	l FC	Session date:	23.11.13				
Facility needs:	PLAYING AREA, WATER BOTTLES, TOILET FACILITY							
Equipment needs:	BALLS, BIBS (4 X RED & 4 BLUE), CONES							
Health and safety issues:	CHECK PLAYING & SURROUNDING AREA, FIRST AID KIT, CHECK FOR INJURIES, ENSURE APPROPIRATE EQUIPMENT IS IN PLACE SUCH AS SHIN PADS, CORRECT FOOTWEAR, MOBILE PHONE, EXIT STRATEGY.							
Session Plan								
Session title:			TA	RGE	T			
						Timings		
Warm-up activities:	GENTLE JOG, DYNAMICS & STATIC STRETCHES, SIDE STEP SWAPPING LEAD LEG MIXED IN WITH HELL FLICKS					G 3 MINS		
Cool-down activities:		3 MINS						
Top Tips	OBSERVATION, PLAYING FORWARD, KEEPING THE BALL (RETENTION), PROTECTION, CAN WE KEEP THE BALL AND STILL ADVANCE FORWARD, COMMUNICATION WITH TEAM MATE(S)							



Physical Technical	Session Title:	TARGET						
Awareness of Others  KEY: CONES TEAM A TEAM B KEEPER FLOATERS Task: 1) Keeper to roll ball out to a team to start game. Keepr can move across the coned area  2) Team to keep ball by passing to each other progressing forward towards other keeper  3) Floaters to keep ball in play if exiting zone 4) See Progression 1		Physical Movement, Short, Long Sprints	Technical Turning, Dribbling, Passing		Timings 20 MINS			
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Progression 1: Introduce one floater to be part of attacking team.  Progression 2: Introduce a 3v3 game, first team to 3 wins, to score a point you have to keep ball retention by passing into both keeper areas.		Progression 1: Introduce one floater to be	team to 3 wins, to scor	TEAM A TEAM B KEEPER FLOATERS  Task:  1) Keeper to roll ball out to a team to start game. Keepr can move across the coned area  2) Team to keep ball by passing to each other progressing forward towards other keeper  3) Floaters to keep ball in play if exiting zone  4) See Progression 1  5) See Progression 2				

Product Reference: LP L1ACFQ