# South Derbyshire Cricket **Development Group**





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#### SDCDG Under 13 rules 2018

- The Competition is open to any Member Club and will be administered by South Derbyshire Cricket 1. Development Group. Each team entered will pay a subscription as defined annually at the AGM to be paid by 31st March
- 2. Players:
- 2.1 Boys up to and including school year 8 (i.e. born on or after 1.9.2005, under 13) will be eligible for this competition.
- 2.2 Girls up to and including school year 10 (i.e. born on or after 1.9.2003, under 15) will be eligible for this competition. In addition a maximum of 4 girls up to and including school year 12 (i.e. born on or after 1.9.2000, under 17) per team will be eligible for this competition where part of an all girls team.
- 2.3 Registered Disabled players up to and including school year 10 (i.e. born on or before 1.9.2003) will be eligible for this competition
- 2.4 If a club enters more than 1 team in the league, Team A must have at least 7 nominated players before the season starts, who are considered their strongest players and will not be allowed to play in Team B.
- 2.5 It is permissible to promote players from Team B to Team A as required
- 2.6 Teams fielding ineligible players will have the match/s concerned awarded in full to the opposition (2 pts) Note! It is the responsibility of the team manager to establish if a player is the correct age.
- 3. The result of each match must be reported on play-cricket.com by both teams within 5 days. The HOME team WILL notify the Under 13 Coordinator of a postponed, abandoned or cancelled match.
- 4. Misconduct, infringement of any rule, interpretation of any rule, or any other matter not provided for within these rules, to be dealt with by South Derbyshire District Development Group whose decision
- 5. The competition is governed by the DCB Discipline procedure.
- 6. Playing Rules
- 6.1 Matches
  - Teams to consist of 11 players
  - Matches should be played on a Monday and commence at 6:00pm.







- Each club should provide an umpire and a scorer.
- Each game to consist of 1 innings per side.
- Each innings to be of 20 x 6 ball overs duration.
- The pitch will be reduced to 19 yards in length.
- A junior ball (4<sup>3/4</sup> ozs) will be used. The fielding team provide their own ball which must be of good quality.
- The stumps will be 27" above the ground and 8" wide.
- The decision to bat first is to be decided by the toss of a coin.

### 6.2 Batting

- A batsman will retire on scoring 30 runs and may not return even if all remaining wickets have fallen.
- 10<sup>th</sup> wicket does not need to retire on reaching 30 runs.

#### 6.3 Bowling and Fielding

- Bowlers shall be limited to a maximum of 4 overs with a maximum of a 12 yard run up.
- No fielder (except the wicket-keeper) may field closer than 11 yards, measured from the middle stump, except behind the wicket on the off side

#### 6.4 Playing conditions

M.C.C. laws of cricket 2017 Code will apply. Guidance on the interpretation and application of the new 2017 Code in so far as it applicable to competitions organised by South Derbyshire Cricket Develop; ment Group is attached as Appendix 1.

# 7. Points

Two Points will be awarded to the winning side. One point to each side in the event of a game being abandoned or cancelled due to the weather.

## 8. Competition winners

The competition winners shall be the team securing the highest number of points. In the event of a tie on points, the league the winners will be the side that has scored the most runs per wicket. If still a tie then the side scoring the most runs will win the competition.

From time to time play off's may be arranged to maximize the opportunity for competition. Where such arrangements are implemented, the play off matches shall be arranged by streaming based on league position at the end of the regular season. The play off matches will accumulate points in accordance with clause 7. above.

The competition winners and runners up shall be eligible to participate in the DCB Champions Trophy. In the event of a "Play Off" competition; no player may play in any play off matches unless they have played for that team in the regular season competition.

Updated
Draft 15 January 2009
23.4.2007
24.1.2008 as agreed at 17.1.08 meeting







15.1.2009 as agreed at 15.1.09 meeting 7 January 2010 5 January 2011 3 January 2012 18.11.2012 Draft 7/4/14 8/4/15 27/3/16 2016 Draft 1 21/4/17 8/4/18 Draft 1 12/4/18







# Appendix 1 – M.C.C. laws of cricket 2017 Code, Interpretation and Application for South Derbyshire Cricket Development Group.

All new laws should be adopted, including the following adaptations/interpretations:-

Law 2 - Play will be suspended if one umpire deems it unfit - only resumed if BOTH agree

Law 6 – at u11 and u13 level any ball passing outside the return crease shall be deemed wide. In addition at u15 level - any ball that pitches outside the legside will be called wide

Law 8 – pitch lengths for SDCDG matches as agreed at previous meetings

Law 19 – Site screens should always be outside the boundary and the roped off area should be sufficiently large to accommodate both left and right arm bowlers – ie the boundary rope should not be moved if the sitescreens have to be. Players cannot take off outside the boundary rope to take a catch inside the field of play

Law 21 – ball over head height after pitching is a NO BALL. Byes or leg byes off a no ball should be counted as such ie one no ball and 4 byes. No ball called if ball bounces more than one by the time it reaches the popping crease. A ball bouncing off the track will be called a wide.

Law 23 – No Ball - If a No Ball has been bowled – Byes/Leg Byes which may result are to be recorded as such plus the No Ball being debited against the bowler.

Wide - All runs to be debited against the bowler & recorded as Wide Balls

Law 30 – once any items e.g. bat or foot have made ground and batsmen continued forward momentum they have made ground even if in the air when the bails are dislodged

Law 31 – Batsman can only be recalled by the UMPIRES providing they have not left the field of play

Law 33 – fielder must have made their last contact with the ball and ground inside the boundary in order to take the catch

Law 36 – simultaneous hit on bat and pad will assume the bat made contact first and therefore not out LBW

Law 38 - can be run out off a helmet

Law 39 – can be stumped off a helmet

Law 41 – Full tosses and short pitched deliveries – u11 and u13 2 warnings and then removed from attach. U15 – one warning then removed next time it occurs

Law 42 - Behaviour of players needs to be managed by umpires/coaches on the field of play by the following. L1 and 2 misdemeanors - player will be spoken to by the umpire/coach and told to refrain. He or she will then be warned after a repeat that next time they will be removed. Any further repetition will mean they can no longer take further part in the game





