HOW MANY CAN I GET?
A Batting and Fielding Game

ORGANISATION
Split group into two teams. One will bat first the other will field first.
First batter hits the ball from the tee and then decides whether they can get to the first, second, third or fourth cone and starts running.
The fielding team retrieve the ball and get it to the cone to which they believe the batter is running to. If batter gets to the cone first then they score that number of runs. If fielders get the ball there first no runs are scored.
EG. If batter runs to third cone and gets there before fielding team get the ball there then 3 is scored.
EG. If batter attempts to get to cone 2 and the fielders get the ball there first then no runs are scored.
EG. If batter runs to cone 3 and fielders get ball to cone 4 then the batter cannot run any further and 3 runs are scored.
Batter returns to team and next player comes out.
Once they have all batted teams change over.
Team with highest score wins.

EASIER/HARDER
Use drop or bobble feed.
Shorter or longer distances between cones.
No runs scored if ball is hit in the air.