OVER ARM THROW CHALLENGE
Player starts at first cone, throws over arm at the stumps. When they hit they move to the next cone, once they hit at this distance move further back etc. See how far the player can get in a certain number of throws, a set amount of time or it is the first person/team to hit from furthest cone that wins. Can be run as a team activity.

EASIER/HARDER
Have sets of stumps set up together to provide a bigger target. Have starting point closer or further from the stumps. Smaller distance between the cones so that there is a smaller change each time.

ALTERNATIVE
Players start at a station aiming at a big target. Each time they hit the target the move to the next station where the target gets progressively smaller. How far can they get in a set amount of time or number of throws?