PRIMARY SCHOOL CRICKET LESSON PLAN – BATTING 1

EQUIPMENT/RESOURCES
- Stumps
- Batting tee
- Cones
- Balls
- Bats

TIMINGS
- 5 mins – Warm Up (choose from selection)
- 15 mins – Development Activity
- 25 mins – 3-tee cricket

OBJECTIVES
- Acquiring and developing skill
- Develop a batting grip and set up
- Gain an understanding of where to hit the ball – away from the fielders

PUPIL LEARNING OBJECTIVES
- I can hold the bat correctly
- I can hit the ball consistently
- I know where to hit the ball to score most runs
- I know that when the ball arrives below my knee I play the front foot drive.

QUESTIONS
Q – What is the correct grip and why?
A – Hands together with right hand below left for right handers and vice versa for left handers. To hit the ball hard and with control

Q – Where are you looking to hit the ball?
A – Away from the fielders along the ground and hard.

SAFETY
Keep fielders behind cones which are safe distance away
Keep batters away from each other
Use sponge balls if space is limited

DEVELOPMENT ACTIVITY

SAFETY
- Split into small groups.
- Within each group one player bats whilst the others field.
- Batter hits ball from a tee looking to hit the ball through a set of cones 4-5m in front of them.
- Fielders stop the ball and return to batter who has a set number of goes before switching round.
- Can progress to a bobble feed for more advanced players.
- Can be progressed into a game. 5 goes per player in rotation. How many times can the team hit the ball through their cones? Set time limit of 5-10 minutes and you have a winner.
- Promotes team work although not necessarily hitting the ball hard.

SAFETY
- Grip – hands together with right hand below left (Right handers)
- Watch the ball
- Step forwards and next to the ball to create a base (WHY? Create power.)
- Swing bat vertically (WHY? Increases chance of hitting the ball when it is low)
- Hit it hard and along the ground (WHY? Means you cannot be caught)

OBSESSIONS
Players struggle to hit ball consistently
- Work on general hand eye co-ordination
- Relay races using the bat as a hockey stick
- Bat Taps
3 TEE CRICKET

ORGANISATION
Spilt group into appropriately sized teams, 6 or 7 is ideal. Can be played with larger teams or run two games simultaneously. 1 team bats first and the other fields.

THE GAME
• First batter hits the three balls off the tee forwards
• Fielders cannot move until final ball has been hit
• As soon as final ball has been hit batter starts to run to green cones and back scoring a run each time
• The fielders collect the three balls and cones and replace them where they started. When the three balls are back on the tees the batter stops running and that is the number of runs they have scored.
• All batting team bat before teams switch.

EASIER/HARDER
• Fielders can move as soon as first ball has been hit.
• Use bigger balls.
• Use bobble feeds

EXTRA INFO:-
• Adaptations can be made to get waiting batters to run runs and so be involved as well
• Can be played indoors with sponge balls
• Can be used to introduce a wide range of cricket skills. Batting, stopping, throwing, teamwork

SET UP STEP CONTACT FOLLOW THROUGH

CRICKET SKILLS
• Batting – vertical striking/front foot drive
• Stop
• Teamwork

VOCAB
Sporting
• Co-ordination
• Watch the ball
• Striking
Cricket
• Batting Grip
• Hit the gaps

SAFETY
Batting team kept a safe distance behind the stumps. Fielding team kept a safe distance from batter behind cones. Think about safety around the area where fielders will be setting up tees and balls with batter running nearby

5-6m