

## Music

- Celtic drumming for ceremonies and battles.
- Develop rhythm patterns.

## PE

- Indoor gymnastics
- Outdoor games- ball games, throwing, catching skills.

## Science

- Compare/group different rocks on the basis of their appearance and simple physical properties.
- Describe in simple terms how fossils are formed when once living things are trapped within rock.
- Recognise that soils are made from rocks and organic matter.

## Computing

- Extend and develop keyboard skills.
- Use word to save and print.

## *Year 3*

## *Dragons, Dinosaurs and Dark Caves*

## RE

- What happens during Hajj?
- Explore the stages of Hajj and significance.

## SMSC/PSHE

- Appreciation of natural habitats- caves and caverns.
- Reflect on of own work.
- Recognise the difference between right and wrong.

## Art/DT

- Paintings- 3D.
- Experiment with ways in which surface detail can be added to drawings.
- Painting- experiment with different textures.
- Cave art- using paint, chalk and pastels.
- Draw animals in the style of cavemen.

## Geography

- Explore changes in technology.
- How Britain has changed through human intervention.
- Look at hill forts and make a roundhouse.

## History

- Timeline of key events- step into the Stone Age, Iron Age and Bronze Age.
- Archaeological dig.
- Explore and investigate artefacts- identify purpose and usage.