

Key Drivers: Science / Literacy / DT

Maths	Year 2 – Post SATs revision based on gaps in pupils’ knowledge and understanding Year ½- Developing problem solving skills and reasoning skills Year 1- Money, Measurements
Genres Writing Composition and Transcription	Charlotte’s Web
Reading	DERIC once a week ORT/ Fireflies/Snapdragons- schemes of work
Spelling	Nelson scheme
Grammar	Prefixes and Suffixes A range of punctuation- different sentence types (statements, questions, exclamations and commands) Nouns, verbs, conjunctions, adverbs, adjectives (expanded noun phrases-year 2)
Science	Living things and their habitats <ul style="list-style-type: none"> • explore and compare the differences between things that are living, dead, and things that have never been alive • identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other • identify and name a variety of plants and animals in their habitats, including micro-habitats • describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food. Animals including humans <ul style="list-style-type: none"> • describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including pets) Animal identification & names
History or / and Geography	Weather around the UK Changes to farming within living memory
DT or / and Art	Making 3D farms in Kagan teams Changing materials by manipulation e.g. play dough, straws, plasticine
Music	Farm music- Old MacDonald had a farm
RE	Kirklees scheme of work
PSHE	Transitions Looking after our local environment Keeping Safe
RRS articles	N/A
PE	Athletics Sports day

ICT	Scratch-creating algorithms 2 Simple software- create art work
MFL (KS2)	N/A
Outdoor learning	Forest school
Visits	Canon Hall
Class Poem	Here is the Barn Farmyard
Enterprise / TASC /End product	Build a farm-Our Farmyard