

# Creative Challenge Curriculum

## Long Term Plan ~ Cycle B

	Autumn	Spring	Summer
<b>Y1</b> <b>Y2</b>	<p><b>OUT OF THIS WORLD</b></p> <p>Sc: Living Things &amp; Their Habitats Sc: Animals Including Humans H: <u>Significant Individuals (N. Armstrong &amp; C. Columbus)</u> <u>Showing Initiative A8</u> <u>Contributing Positively C10</u> <u>Staying safe D1</u> G: <u>Going Global (Atlas Work)</u> DT: Alien Glove Puppets Art: <u>Space</u> MFL (Y1): Describing People, Family, Animals &amp; Pets MFL (Y2): <u>Christmas in Spain, Months, Days, Food</u> <u>Respect for others A3</u> Mu: <u>Music From Around the World (Singing &amp; Performing)</u> <u>The Global Community C6</u> <u>Acceptance &amp; understanding of different cultural traditions C4</u> P.E: Games - Throwing &amp; catching P.E: Games - Ball skills &amp; games P.E: Indoor Athletics (N) P.E: Dance - The Cat, Balloons, Reach for the stars <u>Computing (Y1): Computational Thinking - We are TV Chefs.</u> <u>Stereotyping A7 D1, D2</u> Computing (Y1): Creativity - We are painters D1, D2 <u>Computing (Y2): Programming - We are astronauts</u> <u>Stereotyping A7 D1, D2</u> Computing (Y2): Productivity - We are zoologists. D1, D2</p>	<p><b>ALL ABOARD</b></p> <p>Sc: Uses of Everyday Materials H: <u>Events Beyond Living Memory - 1<sup>st</sup></u> <u>Aeroplane Flight</u> <u>Stereotyping A7</u> G: <u>Passport to the World</u> <u>Threats &amp; Freedom from harm F6</u> <u>Staying safe in society F7</u> DT: Designing a Moving Vehicle to transport tourists Art: <u>Printing-Passports &amp; Flags</u></p> <p>MFL Y1: Transport , Fruit MFL Y2: <u>Direction, Toys, Books Study</u> <u>Stereotyping A7</u> Mu: <u>Popular American Music (Listening &amp; Appraising, Pulse &amp; Rhythm)</u> <u>Acceptance of others' beliefs &amp; faiths B9</u> P.E: Gym - Bouncing, jumping &amp; landing &amp; points and patches P.E: Games - Bat/ ball skills &amp; games P.E: Games - Developing partner work P.E: Dance - March, march, march, Jack &amp; the beanstalk Computing (Y1): <u>Programming - We are treasure hunters D1, D2</u> Computing (Y1): <u>Communication - We are story tellers D1, D2</u> Computing (Y2): <u>Communication - We are detectives. D1, D2, D3</u> Computing (Y2): <u>Computer Networks - We are researchers D1, D2, E1, E4</u></p>	<p><b>HERE COMES THE SUN</b></p> <p>Sc: Seasonal Changes Sc: Plants G: <u>United Kingdom</u> <u>Rights &amp; responsibilities B2</u> <u>Respect for Public Institutions B10</u> DT: Designing furniture for Teddy Bear's Picnic Art: <u>Sculpture - A. Gormley</u> MFL Y1: <u>The Seaside, Clothes, book Study</u> MFL Y2: <u>Transport, Clothes</u> Mu: <u>Seaside Songs (Composition &amp; Improvisation)</u> <u>British Values &amp; culture B1</u> P.E: Gym - Rocking &amp; rolling P.E: Gym - Wide, narrow &amp; curled P.E: Athletics (N) P.E: Swimming <u>Computing (Y1): Computer Networks - We are collectors.</u> <u>Staying Safe D1, D2</u> Computing (Y1): <u>Productivity - We are celebrating D1, D2, C4, B9</u> Computing (Y2): <u>Creativity - we are photographers D1, D2, B2</u> <u>Computing (Y2): Computational Thinking - We are games testers.</u> <u>Digital awareness D1, D2, E4</u></p>

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<b>Y3</b> <b>Y4</b>	<p><b>LONDON'S CALLING</b></p> <p>Sc: Electricity  <u>G: UK Contrast to Local Area (London)</u>  <u>Comparing features/place of importance</u>  <u>B6 My Community C2</u>  <u>The Local Community C3</u>  <u>Community Cohesion C9</u>  <u>British Values &amp; Culture B1</u>            DT: Modelling Mini London Landmarks - tourist book            Art: Multi-Media London Scenes            MFL (Y3): Clothes, Seasons, Classroom Objects            MFL (Y4): Time, Daily Routine, Uni form, Subjects, Book Study            Mu: Singing in Canon - London's Burning (Singing &amp; Performing)            P.E: Games- Invasion &amp; Net, court &amp; wall            P.E: Gym - Stretching, curling &amp; arching            P.E: Indoor Athletics (N)            P.E: Dance- Electricity            Computing (Y3): Communication - We are communicators. D1, D2, D3, D4, D5            Computing (Y3): Computer Networks - We are network engineers. D1, D2            Computing (Y4): Computer Networks - We are html editors. D1, D2, E1            Computing (Y4): Productivity - We are meteorologists. D1, D2</p>	<p><b>GODS, GOLD &amp; GLORY</b></p> <p>Sc: Light            Sc: States of Matter            DT: Aztec fashion  <u>H: The Aztecs</u>  <u>Accepting laws &amp; Traditions C4</u>  <u>Diversity C5</u>            Art: Mosaic Aztec Patterns            MFL (Y3): Habitats, Animals, Time            MFL (Y4): Alphabet. Weather, Sports            Mu: Drumming - Cyclical Patterns (Listening &amp; Appraising, Pulse &amp; Rhythm)            P.E: Gym - Receiving body weight            P.E: Games - Striking &amp; fielding            P.E: Games - Creative games            P.E: Gym-Pathways            Computing (Y3): Creativity - We are presenters. D1, D2            Computing (Y3): Programming - We are programmers. D1, D2            Computing (Y4): Creativity - We are musicians. D1, D2, E4            Computing (Y4): Communication - We are co-authors. D1, D2, D3, E1, E4              We are software developers. D1, D2</p>	<p><b>TOMB RAIDERS</b></p> <p>Sc: Animals Including Humans            Sc: Rocks            H: Ancient Egyptians  <u>Law &amp; Order. Hierarchy B5</u>  <u>Equality B4</u>  <u>Rule of Law B8</u>  <u>Rights and Responsibilities B2</u>  <u>Slavery &amp; exploitation C8</u>            G: Investigating Rivers / Changes Over Time            DT: Egyptian Dishes            Art: Printing Hieroglyphics            MFL (Y3): Describing Pets/Family, Giving Opinions, Book Study            MFL (Y4): Healthy Food, Rivers            Mu: Music in the Past - Great Composers (Composition &amp; Improvisation)            P.E: Dance - Egyptian Dance            P.E: Athletics            P.E: Athletics            P.E: Swimming            Computing (Y3): Productivity - We are opinion pollsters. D1, E1, E2  <u>How we interpret laws /images through media.</u>            Computing (Y3): Computational Thinking - We are bug fixers. D1            Computing (Y4): Computational Thinking - We are tomb makers. D1, D2            Computing (Y4): Programming - We are software developers D1, D2</p>

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	Autumn	Spring	Summer
Y5 Y6	<p><b>IN MY LIVERPOOL HOME</b></p> <p>Sc: Living Things &amp; Their Habitats (L'pool wildlife and reserves)  <u>H: Invaders &amp; Settlers - Vikings &amp; Anglo Saxons</u>            Resolving Conflict A6            Migration C7            Rights &amp; responsibilities B2  <u>G: Physical Features of the UK including OS Maps, Google Earth etc.</u>            Contributing Positively C10            Showing Initiative A8            DT: Cookery &amp; Nutrition - Making Scouse            DT: Structures to improve local communities            Respect for Public Institutions B10            Community Cohesion C9            Art: Multi-Media Printing - A. Gormley / Lpool Skylines            Slavery &amp; Shaping of Liverpool Slave Trade            Equality B4 Slavery C8            Propaganda E2            Mu: UK Popular Music / Music from the City (Singing &amp; Performing)            MFL (Y5): House and furniture, parts of the body, illness            MFL (Y6): Places in the town, directions, compass points, weather            P.E: Dance - Vikings            Pleased to see you            P.E: Games - Invasion &amp; ball handling            P.E: Swimming            P.E: Indoor Athletics (N)            Computing (Y5): Productivity - We are architects. D1, D2  <u>Computing (Y5): Communication - We are bloggers.</u>            Power of the Press E1 D1, D2, D3, D4, D5, B6            Computing (Y6): Computer networks - We are app planners D1, D2, D3            Computing (Y6): Computational thinking - We are project managers D1, D2, C10</p>	<p><b>WALKING WITH DINOSAURS</b></p> <p>Sc: Animals Including Humans  <u>Sc: Evolution &amp; Inheritance</u>            Stereotyping A7            DT: Jurassic Park fairground ride  <u>G: Topography ( Changing Landscapes)</u>            The Local Community C3            Art: Natural Resources Collage - A. Goldsworthy            P.E: Problem Solving/Orienteering  <u>P.E: Games- Rugby invasion implement kicking</u>            Rule of Law B8            P.E: Games - Striking &amp; fielding            P.E: Gym - Bridges &amp; flight &amp; Spinning &amp; Turning            Mu: Film Music / Music to create effect (Listening &amp; Appraising, Pulse &amp; Rhythm)            MFL (Y5): Clothing, time, shopping/food/Euros, Book study            MFL (Y6): Holidays, cafeteria            Computing (Y5): Programming - We are game developers. D1, D2            Computing (Y5): Computer Networks - We are web developers. D1, D2, D3, D4, D5, B8, B10            Computing (Y6): Productivity - We are market researchers D1, D2, B8            Computing (Y6): Communication - We are Interface designers D1, D2</p> <p><u>Additional Events: Dinosaur Day, China Week</u>  <u>Mutual respect B6</u>  <u>The Global Community C6</u>  <u>Acceptance &amp; Understanding of different cultural traditions C4</u>  <u>Diversity C5</u></p>	<p><b>TO INFINITY &amp; BEYOND</b></p> <p>Sc: Earth and Space            Sc: Light  <u>DT: Futuristic Worlds - Space Vehicles</u>  <u>Making Choices (right &amp; wrong) A2</u>  <u>Showing Initiative A8</u>  <u>Art: Painting Moods</u>  <u>Contributing Positively C10</u>            P.E: Games - Net, court &amp; wall            P.E: Athletics            P.E: Dance - Space            P.E: Athletics            Mu: The Planets - Holst (Composition and Improvisation)            MFL (Y5): Asset Language Revision            MFL (Y6): Spanish Traditions &amp; Festivals, book study            Computing (Y5): Computational Thinking - We are Cryptographers. D1, D2, B8            Computing (Y5): Creativity - We are artists. D1, D2            Computing (Y6): Programming - We are mobile app designers D1, D2            Computing (Y6): Creativity - We are marketers D1, D2, B8            (Creative Project: We are Year 6 yearbook) D1, B6</p> <p><b>Additional Events: Science Fiction Week</b></p>

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<i>SUBJECT COLOUR CODE</i>	
Prevent	Black
Science	Orange
Geography	Green
History	Purple
DT	Brown
Art	Pink
PE	Pale Blue
Music	Lilac
MFL	Blue
Computing	Red