

English *Key Genres: Stories (including oral story-telling and myths); poetry; non-chronological reports; persuasive script; comic layouts; instructions; letter writing; diaries.*

READING Key skills

- Secure decoding
- Read, listen to and discuss a range of fiction, plays, poetry and non-fiction
- Discuss words that capture interest and imagination
- Identify themes
- Check that text makes sense and ask questions to improve understanding
- Retrieve & record information
- Make inferences & justify
- Make predictions

WRITING Key skills

- Increase legibility, consistency and quality of handwriting
- Create settings, characters and plot
- Plan writing by discussing and recording ideas
- Organise writing into paragraphs
- Proof-read for spelling & punctuation errors
- Evaluate and edit own writing
- Read own writing aloud

GRAMMAR Key skills

- Use a range of prefixes and suffixes
- Use conjunctions to show time, place and cause
- Use headings and sub-headings
- Use a/an correctly
- Begin to punctuate direct speech

Speaking & Listening

- Read aloud/perform using appropriate intonation, tone and volume
- Participate in discussions by taking turns and listening to others

Art

Historical art, architecture & artefacts; mixed media (Henri Rousseau and Franz Marc); digital images;

Key Skills:

- Use sketchbooks to record and review ideas
- Improve mastery of techniques such as drawing, painting and sculpture with a range of materials
- Learn about great artists, architects & designers

Computing

- Design, write and debug programs to achieve specific goals
- Use sequence, selection and repetition in programs
- Use logical reasoning to explain how simple algorithms work
- Understand computer networks
- Use search technologies effectively
- Select, use and combine a variety of software on a range of devices to accomplish given goals
- Use technology safely, respectfully and responsibly

Mathematics *Key Skills*

Number

- Secure place value to 1000
- Add and subtract mentally with ones, tens and hundreds
- Begin to use column addition and subtraction
- Know and use 3x, 4x and 8x multiplication and division facts
- Solve problems with addition, subtraction, multiplication and division
- Count in tenths
- Show equivalent fractions
- Recognise, find and write fractions of a set of objects

Geometry, Measures & Statistics

- Identify right angles in shapes and turns
- Measure, compare, add and subtract with length, mass and volume/capacity
- Add and subtract money
- Tell and write the time to the nearest minute
- Interpret and present data using bar charts, pictograms and tables

Design & Technology

Carnival hats; food (chocolate and salads); catapults; textiles (sewing logos and weaving)

Key Skills:

- Use research and develop design criteria to develop products which are fit for purpose
- Use annotated sketches, prototypes and pattern pieces to generate, develop, model and communicate ideas
- Investigate existing products and evaluate own work
- Understand seasonality

Geography

- Use maps, atlases, globes and digital mapping
- Locate the countries, with a focus on South America
- Name and locate counties of the UK
- Study some human and physical features of a region within South America
- Use the eight points of a compass, four-figure grid references, symbols and keys
- Use fieldwork to observe, measure and record human and physical features in the local area

PSHE

- New beginnings
- Getting on and falling out
- Going for goals
- Good to be me
- Relationships
- Changes
- Plus topic-based PSHE

French

- Listen & engage
- Respond to familiar words and phrases
- Ask and answer simple questions
- Make simple adaptations to sentences
- Develop pronunciation
- Broaden vocabulary

Music

West Sussex Key2Music (djembe drums)

- Use voices and drums with increasing accuracy, control and expression
- Play and perform in solo and ensemble contexts
- Improvise music
- Listen with attention to detail and recall sounds
- Appreciate a wide range of live & recorded music

Science

Biology

- Plants (functions of parts of flowering plants; requirements for life and growth; water transportation; pollinations)
- Animals, including humans (nutrition; skeletons and muscles)

Chemistry

- Rocks (comparing and grouping; fossils; soils)

Physics

- Light (reflection; the sun; shadows)
- Forces & magnets (comparing how forces act; magnetic materials; understanding magnetic poles)

History

Rumble in the Jungle

- Incas

Superheroes

- ‘Real-life superheroes’ (Martin Luther King, Emmeline Pankhurst, Dalai Lama)

Digging Up the Past

- Stone Age
- Iron Age Celts
- Romans

Physical Education

Gymnastics; dance; ball skills; striking and fielding; net and wall games; athletics; OAA

- Use running, jumping, catching & throwing in isolation and in combination
- Play competitive games, modified as appropriate
- Develop flexibility, control and balance
- Compare performances to achieve personal bests

Religious Education

- Prayer (Christian, Jewish, Islamic)
- Special books (Bible, Torah Qur’an)
- Christmas story
- What is faith?; Christian values; ‘Superheroes of faith’
- Passover
- Easter story
- The Eucharist
- What do we know and what can we learn about Jesus?