

# Sea Snakes & Ladders

## Contents:

1 jiggled playing board, 4 fish playing pieces,  
4 character stands, 1 dice

## Setting up

- Piece together the sea snakes and ladders board and place it in the centre of the table.
- Insert the fish playing pieces into the matching coloured character stands.
- Each players chooses a fish character and places it on the 'start' space.

## Object

To avoid the sea snakes and be the first to reach the 'finish' space.

## To play

- The youngest player starts by rolling the dice and moving their fish character the number of spaces shown.
- If you land on a square at the **bottom of a piece of seaweed**, move your fish **up** to the top of the seaweed. Play passes to the next player.
- If you land on a square that contains the **head of a sea snake**, move your fish **down** to the bottom of the sea snake's tail. Play passes to the next player.
- For all other squares, your fish character remains where it lands. Play passes to the next player.
- The game ends when a player reaches the 'finish' square. Players do not need to roll the exact number to finish.

## The winner

The winner is the first player to reach the 'finish' space.



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