

Fairy Snap

Contents:

32 cards

Setting up

- Shuffle the cards and deal them face down in piles to all players.

Object

To collect all of the cards.

To play

- Players take turns to turn over the top card from their pile and place it face up in front of them, keeping the two piles separate.
- If a player spots any two top cards that match, they shout "Snap!" and collect both piles of cards. These cards are added to the bottom of their own face down pile and they turn over their next card.
- If a player runs out of cards in their face down pile, they turn over their pile of face up cards and continue to play. If a player runs out of all cards, they are out of the game.

The winner

The winner is the first player to collect all of the cards.

Pairs

Setting up

- Spread the cards face down on the table.

Object

To collect the most pairs of cards.

To play

- Players take turns to try to find a pair by turning over two cards, leaving them face up on the table.
- If the cards are identical, they place the matching pair in front of them. If the cards do not match, turn them back over.
- Players continue until they are unable to find a matching pair. Play then passes to the next player.
- The game ends when there are no cards left to pick up.

The winner

The winner is the player with the most pairs at the end of the game.

N.B. Pairs can also be played as an activity by one player.



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