

Animal Match

Contents:

32 animal cards

Setting up

- Shuffle the cards and deal them face down in piles to all players.

To play

- Players take turns to turn over the top card from their pile and place it face up in front of them, keeping the two piles separate.
- If a player spots any two top cards that match, they shout “Snap!” and collect both piles of cards. These cards are added to the bottom of their own face down pile and they turn over their next card.
- If a player runs out of cards in their face down pile, they turn over their pile of face up cards and continue to play. If a player runs out of all cards, they are out of the game.

The winner

The winner is the first player to collect all of the cards.



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