

Introduction

Round up your flock by matching the coloured spots on your playing board with coloured clothing worn by the lambs.

Contents:

4 field boards, 24 sheep cards, 24 plastic character stands,
1 spinner

Object

To be the first player to collect 6 lambs on their playing board.

Setup

- Each lamb card is inserted into a plastic card stand and placed in the centre of the table.
- Each player chooses a playing board and places it in front of them.

To play

- The youngest player starts by spinning the spinner.
- If the spinner points to a colour that matches one of the coloured spots on that player's playing board, they choose a lamb from the centre with an item of clothing matching that colour.
- This lamb is placed on the matching spot on that player's board. N.B. Only one lamb is collected for each coloured spot on the player's board.
- If the player does not have a spot matching the colour shown by the spinner, they may not collect a lamb on that turn.
- If the spinner points to a sheepdog, the player may choose a lamb from the centre that matches any of the coloured spots on their board.
- Play then passes to the next player.

The winner

The winner is the first player to collect 6 lambs, matching the coloured spots on their playing board.

