

Chicken Out!

Contents:

4 farmer boards, 12 chickens, 40 animal cards

Object

To collect the most matching pairs of animals before losing all of your chickens.

To play

- Each player chooses a farmer board and attaches three chickens to it. The cards are spread out on the table face downwards.
- The youngest player begins by turning over any two cards.
- If the cards show matching animals, the player keeps the pair and places it face upwards in front of them. The player then turns over another pair of cards to try to make a match.
- If the cards do not match, the player turns them back face downwards.
- If one of the cards shows a fox, all players call out, "Chicken out!" The player then loses a chicken and turns both cards back face downwards. The chicken is put to one side.
- If one of the cards shows an egg, the player may replace a chicken they have lost by attaching another one to their farmer board. The egg card is then discarded until the end of the game. N.B. If the player has three chickens when they turn over the egg card, they do not receive another chicken and the egg card is turned back face downwards.
- Play then passes to the next person.
- When a player has lost all three of their chickens, they cannot try to make any more pairs.
- The game continues until all players have lost all of their chickens or there are only three cards left in the centre.

The winner

The winner is the player with the most pairs of matching farm animals at the end of the game. If two or more players have the same number of pairs, the player with the most chickens is the winner.



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Not suitable for children under 36 months due to potential small parts.