



# Head, Shoulders, Knees and Toes Game

## Contents:

4 jiggled game boards, 32 parts of the body cards, 1 spinner, 4 wild cards.

## Setting up

- Each player pieces together a game board and places it in front of them.
- Spread out all the cards on the table, colour spot side up.
- Place the colour spinner next to the youngest player.

## Object

To be the first player to collect all 8 parts of the body cards on their game boards (including wild cards).

## To play

- The youngest player begins by spinning the spinner and choosing a card to match the colour shown on the spinner.
- Before the card is turned over, the player tries to guess what part of the body is on the other side of the card by pointing to a part of their own body and saying its name.
- If the player has guessed correctly, then the card is placed on the matching space on the player's game board. If the player makes an incorrect guess, then the card is returned, colour spot side up.
- If a wild card is picked up (which shows all parts of the body), all players sing 'Head, Shoulders, Knees and Toes' in full and the player places the card over the stated part of the body on their game board.
- Play passes to the next player.
- Once a player collects the last card that they require to complete their game board, they all sing 'Head, Shoulders, Knees and Toes' in full and that player wins the game.

N.B. if there are no cards with a colour spot to match the colour shown on the spinner, play passes to the next player.

## The winner

The winner is the first player to complete their game board (including the use of any 'wild cards').

## A version for younger children

The Object and the Set Up of the game is the same as above.

Play is the same, apart from not having to guess the part of the body before picking up a card.

## The Winner

The winner is the first player to complete their game board (including the use of any 'wild cards').

## A version for even younger children

The object and set up of the game is the same as above, but the spinner is not required for this version.

## To Play

- Players take turns to pick up cards. If the card matches an uncovered space on their board, the player places the card over the space. If the player already has that card, they show the card to the other players and then it is returned face down.
- If the card picked up is a wild card (which shows all parts of the body), all players sing 'Head, Shoulders, Knees and Toes' in full and the player places the card over any uncovered space on their game board.
- Play passes to the next player.

## The Winner

The winner is the first player to complete their game board (including the use of any 'wild cards').

Head, shoulders, knees and toes, knees and toes,

Head, shoulders, knees and toes, knees and toes,

And eyes, and ears, and mouth, and nose,

Head, shoulders, knees and toes, knees and toes,



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**Not suitable for children under 36 months due to potential small parts.**