

Term	Topic	Topic Focus	English	Maths	Science	RE	ICT	PSHE	Music	PE
Autumn 1	Towers, Tunnels and Turrets	History & DT	Fiction: - Narrative stories Non-Fiction: - Letter writing	Place value, operations (adding and subtracting) and 2D shape	Materials	Creation Prayers, Saints and Feasts Islam	Coding / Programming		Duration	Indoor: Gymnastics Outdoor: Netball
Autumn 2	Towers, Tunnels and Turrets The Nativity	History & DT RE	Fiction: - Stories from other cultures Non-Fiction: - Information texts - Poetry	Place value, operations (adding and subtracting), measuring and direction	Materials	Sacraments Advent	Coding / Programming		Pulse and rhythm	Indoor: Dance Outdoor: Rugby/ Throwing & catching
Spring 1	Land Ahoy	Geography & History	Fiction: - Traditional stories Non-Fiction: - Instructional texts	3D Shape, operations (adding and subtracting) and measure		Christmas Revelation Judaism	Researching		Pitch	Indoor: Gymnastics Outdoor: Hockey / Ball skills
Spring 2	Beachcombers	Art & PSHE	Fiction: - Information texts - Narrative stories	Fractions, Place Value, operations (multiplication) and data	Working scientifically	Lent Holy Week	Researching		Instruments and symbols	Indoor: Dance Outdoor: Football / invasion games
Summer 1	The Scented Garden	Science & Geography	Fiction: - Narrative stories - Poetry	Place Value, operations (multiplication & division) measure and data	Plants	Easter	Photography		Timbre, tempo & dynamics	Indoor: Rounders Outdoor: Athletics
Summer 2	Wriggle and Crawl	Science & DT	Fiction: - Stories from a given author Non-fiction: - Recounts - Poetry	Operations (addition, subtraction multiplication and division) and measure	Living things	Pentecost & Mission Sikhism & Hinduism	Data collection		Sounds	Indoor: Cricket Outdoor: Athletics

Autumn term- Towers, Tunnels and Turret Year 2

Science	Art	DT	History	Geography
<p>I can give instructions to my friend (using forward, backward and turn) and physically follow their instructions.</p> <p>I can tell you the order I need to do things to make something happen and talk about this as an algorithm.</p> <p>I can program a robot or software to do a particular task.</p> <p>I can look at my friend's program and tell you what will happen.</p> <p>I can use programming software to make objects move.</p> <p>I can watch a program Execute and spot where it goes wrong so that I can debug it.</p>	<p>To use equipment in a correct and safe way.</p> <p>To shape and form from direct observation or imagination.</p> <p>To join with confidence</p> <p>To construct from junk materials.</p> <p>To look and discuss their own work and that of other sculptors.</p> <p>To comment on differences in the work of others.</p> <p>To suggest ways of improving their own work.</p> <p>To replicate patterns and textures in a 3-D form.</p>	<p>Draw on their own and others ideas.</p> <p>Plan by suggesting what to do next, and how to progress as their ideas develop</p> <p>Generate and talk about ideas by handling materials and components – disassemble familiar products</p> <p>Talk about their ideas, saying what they like and dislike</p> <p>Identify what they could have done differently to improve their work in the future</p>	<p>Sequence artefacts closer together in time</p> <p>Sequence photos etc. from different periods of their life</p> <p>Describe memories of key events in lives</p> <p>Recognise why people did things, why events happened and what happened as a result</p> <p>Identify differences between ways of life at different times</p>	