



	Y1	Y2	Y3	Y4	Y5	Y6
Autumn Term	Using a programmable Toy  Filming the steps of a recipe	Programming on screen  Exploring how a computer game works	Programming an animation  Finding and correcting bugs in programmes	Developing a simple electronic game  Prototyping an interactive toy	Developing an interactive game  Cracking codes	Planning the creation of a mobile app  Developing project management skills
Spring Term	Illustrating an eBook  Finding images using the web	Talking, selecting and editing digital images  Researching a topic	Videoing performances  Exploring computer networks, including the internet	Producing digital music  Editing and writing HTML	Fusing geometry and art  Creating a web page about cyber safety	Researching the app market  Designing an interface for an app
Summer Term	Producing a talking book  Creating a card electronically	Communicating clues  Recording bug hunt data	Communicating safely on the internet  Collecting and analysing data	Producing a wiki  Presenting the weather	Sharing experiences and opinions  Creating a virtual space	Developing a simple mobile phone app  Creating video and web copy for a mobile phone app
Whole School	Ongoing – Each Year Group follows an e-safety programme Internet Safety Day					