

...use hitting, kicking and /or rolling in a game.

...talk about what is different from what I did and what someone else did.

...use one tactic in a game.

...decide the best space to be in during a game.



...use dance to show a mood or feeling.

...copy and remember actions.

...follow rules.

The Year 2 Sports Person 'I can...'

...make a sequence by linking sections together.

...plan and perform a sequence of movements.

...dance with control and coordination.

...improve my sequence based on feedback.

...work on my own and with a partner.

...think of more than one way to create a sequence which follows some 'rules'.

...change rhythm , speed, level and direction in my dance.