

 <h1 style="text-align: center;">Come Outside!</h1>		<b>SCIENCE-Plants in the local environment</b>	
		Objectives	End of Year Expectations
		<ul style="list-style-type: none"> <li>To work scientifically</li> <li>To understand plants</li> <li>To investigate living things</li> </ul>	<ul style="list-style-type: none"> <li>Observe closely, using simple equipment.</li> <li>Use observations and ideas to suggest answers to questions.</li> <li>Gather and record data to help in answering questions.</li> <li>Identify and describe the basic structure of a variety of common flowering plants, including roots, stem/trunk, leaves and flowers. Observe and describe how seeds and bulbs grow into mature plants.</li> <li>Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.</li> </ul>
<b>GEOGRAPHY-Our Local Area</b>		<b>COMPUTING-Clever Coding</b>	
Objectives	End of Year Expectations	Objectives	End of Year Expectations
<ul style="list-style-type: none"> <li>To investigate places</li> <li>To investigate patterns</li> <li>To communicate Geographically</li> </ul>	<ul style="list-style-type: none"> <li>Ask and answer geographical questions (such as: What is this place like? What or who will I see in this place? What do people do in this place?).</li> <li>Use aerial images and plan perspectives to recognise landmarks and basic physical features.</li> <li>Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom and of a contrasting non-European country.</li> <li>Use basic geographical vocabulary to refer to:                             <ul style="list-style-type: none"> <li><b>key physical features</b>, including: beach, coast, forest, hill, mountain, ocean, river, soil, valley, vegetation and weather.</li> <li><b>key human features</b>, including: city, town, village, factory, farm, house, office and shop.</li> </ul> </li> <li>Use compass directions (north, south, east and west) and locational language (e.g. near and far) to describe the location of features and routes on a map.</li> </ul>	To code	<ul style="list-style-type: none"> <li>Control motion by specifying the number of steps to travel, direction and turn.</li> <li>Add text strings, show and hide objects and change the features of an object.</li> <li>Select sounds and control when they are heard, their duration and volume.</li> <li>Control when drawings appear and set the pen colour, size and shape.</li> <li>Specify user inputs (such as clicks) to control events.</li> <li>Specify the nature of events (such as a single event or a loop).</li> <li>Create conditions for actions by waiting for a user input (such as responses to questions like: What is your name?).</li> </ul>
<b>ART-Sculpture</b>		<b>MUSIC</b>	<b>PHSE</b>
Objectives	End of Year Expectations	Charanga	Dear Diary
<ul style="list-style-type: none"> <li>To take inspiration from the greats</li> <li>To master techniques</li> <li>To develop ideas</li> </ul>	<ul style="list-style-type: none"> <li>Respond to ideas and starting points.</li> <li>Explore ideas and collect visual information.</li> <li>Explore different methods and materials as ideas develop.</li> <li>Use a combination of shapes.</li> <li>Include lines and texture.</li> <li>Describe the work of notable artists, artisans and designers.</li> <li>Use some of the ideas of artists studied to create pieces.</li> </ul>	Zootime-Reggae songs Sing songs and play instruments along with the music	To know who to ask for help To recognise when we feel loved and cared for To understand what proud and jealous emotions feel like To know some ways we can deal with our worries
<b>PE</b>		<b>RE- Torah and Shabbat</b>	
KEY SKILLS <b>(Games)</b>	KEY SKILLS <b>Football (NUF)</b>	Objectives	End of Year Expectations
<ul style="list-style-type: none"> <li>use the terms 'opponent' and 'team-mate'</li> <li>use rolling, hitting, running, jumping, catching and kicking skills in combination</li> <li>develop tactics</li> <li>lead others when appropriate</li> </ul>	<ul style="list-style-type: none"> <li>move with control and care</li> <li>make decisions and follow different rules</li> <li>move to catch or collect</li> <li>throw and kick a ball in different ways</li> <li>use rolling, hitting and kicking skills in games</li> <li>work as part of a team</li> <li>talk about ways to improve</li> </ul>	<ul style="list-style-type: none"> <li>To understand beliefs and teachings</li> <li>To understand how beliefs are conveyed</li> <li>To understand practices and lifestyles</li> </ul>	<ul style="list-style-type: none"> <li>Describe some of the teachings of a religion.</li> <li>Recognise, name and describe some religious artefacts, places and practices.</li> <li>Name some religious symbols.</li> <li>Explain the meaning of some religious symbols.</li> <li>Relate emotions to some of the experiences of religious figures studied.</li> </ul>

