

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 4 Topics (ILP Focus)	Blue Abyss	I am warrior	Potions	Traders and Raiders	Burps, bottoms and bile	Misty Mountains Sierra
History / Geography	World ocean and seas Coastal erosion Great barrier reef Industrial revolution – history of Charlestown	Romans Vs Celts Life as a soldier Invasion Location of events/ settlements/ battles Timeline of events	Research into historical potions (magical and medicinal) How they were accidentally discovered.	Timeline of events between Saxons and Vikings Viking settlements Home life Alfred the Great		Bear Grylls Location of countries. Mountains and geographical features. Mountain formation Physical processes
Writing across the curriculum	Poetry Catch a lot – unit 4 playscript Persuasion Francesco de la vega	Recount – a day as a Roman soldier (based on Clive Pig) Book from Luke Unit 5 Runaway Instructions, invitations and menus	Alice and Wonderland – labels and instructions Unit 3 poetry MacBeth poetry Harry Potter George’s marvellous medicine	Non-chronological report Unit 2 poetry Kennings poems How to be a Viking warrior.	Fact files Explanations Fantasy narrative based on the digestive system Persuasive text Unit 1 Lost and Found	Unit 6 – Sugarcane juice Calligram poetry Explanation of a water cycle Himalayan hill tribe Yeti narrative
Science	Classification Habitats Food chains BBC Blue planet Pollution	Circuits and electricity	Properties of solids, liquids and gases Properties of bones Heating and cooling	Sound	Types of teeth and their functions Tooth decay Sugar in foods Effects of drinks on teeth Digestion	Water cycle Heating and cooling Animal species at high altitude
PE	Gym unit P Swimming	Balance Games Unit 3 Games Unit 2 (problem solving)	Invasion games Swimming	Dance Outdoor ed	Athletics Swimming	Gym Unit Q Games unit 4 (striking and fielding)
Art/DT	Peter Matthews Artist (abstract art) Back in time Charlestown sketches Clay sea creatures Reuse plastic project Oil pastel tropical fish	Mosaic Catapults Shields Celtic and Roman clay coins Boudicca drawings	Clay potion bottle Homemade bath bombs	Viking warrior Model of Viking homes Viking Gods Viking ships	Healthy snacks/drinks Model of the digestive system	3D model of mountain Weaving

Music	Learn about melody and accompaniment. Create a team arrangement with a clear melody and accompaniment. Beginning to show musical expression by changing dynamics. (Dynamic)	Singing, listening and composing music representing conflict. In teams, compose and perform a piece to represent different stages of a battle scene. (Rhythm)	Explore sound colours. Sing a variety of songs with different structures. To understand how musical elements create different moods and effects. (Timbre)	Explore how sounds can be used to express a mood/theme/story. In teams, compose and perform in response to a picture. (Texture)	To listen to and recall patterns of sounds with increasing accuracy. (Tempo)	To join layers of sound, thinking about musical dynamics of each layer and understanding the effect. (Pitch)
Computing	Programming an online submarine Movie maker Create a documentary based on chosen sea creature	Algorithms and programs	Create an online shopping website for witches and wizards	Animation Create a Viking artefacts museum	Digital images Flow diagram of digestive system	Google Earth to research Mountains GPS geocache 2D animation of the water cycle
French						
RE	Hinduism - Janmashtami	Buddhism – Kathina Christianity – Christmas	Judaism - Shabbat	Christianity – Easter	Sikhism- Vaisakhi	Islam – Eid ul-Adha
PSHE - Jigsaw	Being me in my world	Celebrating Differences	Dreams and Goals	Healthy Me	Relationships	Changing Me
Engage/Trips	Aquarium Charlestown	Clive Pig Re-enactment battle day	Trail of clues on first day back Wizard/witch day	Vikings in	Health visitor/ dentist to come in.	Hiking Bag Trip to a local hill?