

Mister Double Trouble

Peter Fardell

♩ = 104

MELODY

PIANO/KEYBOARD

F C7 F

Mis - ter Dou - ble Trou - ble, he'll

4

B^b F B^b C7

fix it if he can. But Mis - ter Dou - ble Trou - ble's not a ve - ry han - dy man!

7

F F7 B^b B^bm

1. Gets one nail and drops it in the glue.
 2. Snaps two hinges trying to mend a door.
 3. Hits three fingers - now he's in a fix.
 4. Bends four screws when hang - ing up a gate.
 5. Breaks five pencils, has - n't got a pen.
 6. Makes six holes when put - ting up a shelf.

9

F B^b C7 F

Does it a - gain: ___ dou - ble 1 makes 2.
 Does it a - gain: ___ dou - ble 2 makes 4.
 Does it a - gain: ___ dou - ble 3 makes 6.
 Does it a - gain: ___ dou - ble 4 makes 8.
 Does it a - gain: ___ dou - ble 5 makes 10.
 Does it a - gain: ___ dou - ble 6 makes 12.

8vb