

Curriculum Overview for Year 1

English

- Reading**
- Match graphemes for all phonemes
 - Read accurately by blending sounds
 - Read words with very common suffixes
 - Read contractions & understand purpose
 - Read phonics books aloud
 - Link reading to own experiences
 - Join in with predictable phrases
 - Discuss significance of title & events
 - Make simple predictions
- Writing**
- Name letters of the alphabet
 - Spell very common 'exception' words
 - Spell days of the week
 - Use very common prefixes & suffixes
 - Form lower case letters correctly
 - Form capital letters & digits
 - Compose sentences orally before writing
 - Read own writing to peers or teachers
- Grammar**
- Leave spaces between words
 - Begin to use basic punctuation: . ? !
 - Use capital letters for proper nouns.
 - Use common plural & verb suffixes
- Speaking & Listening**
- Listen & respond appropriately
 - Ask relevant questions
 - Maintain attention & participate

Art & Design (KS1)

- Use a range of materials
- Use drawing, painting and sculpture
- Develop techniques of colour, pattern, texture, line, shape, form and space
- Learn about range of artists, craftsmen and designers

Computing

- Understand use of computers
- Write & test simple programs
- Use logical thinking to predict what a program will do
- Organise, store, retrieve and delete data
- Communicate on the screen
- Recognise uses of ICT

Mathematics

- Number/Calculation**
- Count to / across 100
 - Count in 1s, 2s, 5s and 10s
 - Identify 'one more' and 'one less'
 - Read & write numbers to 20
 - Use language, e.g. 'more than', 'most'
 - Use +, - and = symbols
 - Know number bonds to 20
 - Add and subtract one-digit and two-digit numbers to 20, including zero
 - Solve one-step problems, including simple arrays
- Geometry & Measures**
- Use common vocabulary for comparison, e.g. heavier, taller, full, longest, quickest
 - Begin to measure length, capacity, weight
 - Recognise coins & notes
 - Use time & ordering vocabulary
 - Tell the time to hour/half-hour
 - Use language of days, weeks, months & years
 - Recognise & name common 2-d and 3-d shapes
 - Order & arrange objects
- Fractions**
- Describe position & movement, including half and quarter turns
 - Recognise & use $\frac{1}{2}$ & $\frac{1}{4}$

Design & Technology (KS1)

- Design purposeful, functional & appealing products
- Generate, model & communicate ideas
- Use range of tools & materials to complete practical tasks
- Evaluate existing products & own ideas
- Build and improve structure & mechanisms
- Understand where food comes from

Geography (Y1)

- Name & locate the four countries of the United Kingdom
- Identify seasonal changes in the UK and the world
- Use basic geographical skills to describe local & familiar features
- Use four compass directions

Modern Languages

Not required at KS1

Music (KS1)

- Sing songs
- Play tuned & untuned instruments
- Listen & respond to music
- Make an arrangement

Science

- Biology**
- Identify basic plants
 - Identify basic plant parts (roots, leaves, flowers, etc.)
 - Identify & compare common animals
 - Identify & name basic body parts
- Chemistry**
- Distinguish between objects & materials

History (KS1)

- Key Concepts**
- Changes in living memory (linked to aspects of national life where appropriate)

Key Individuals

- Lives of significant historical figures, including comparison of those from different periods

Physical Education

- Master basic movement, e.g. running, jumping, throwing, catching

Education (KS1)

Religious Education