

LONG TERM PLAN Year 1

Number and place value:

- count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number
 - use the language *first, second and third* to describe their position A1/E1/E2/E3
 - count to 20 forwards and backwards starting from any number C1
 - count to 50 forwards and backwards starting from any number A2/C2
 - count to and across 100 forwards and backwards, beginning with 0 and 1, or from any number A3
- count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens
 - count in multiples of twos C1
 - count in multiples of twos and tens C2
 - count in multiples of twos, fives and tens C3
- given a number, identify one more and one less
 - given a number, identify the number that is one more and one less A2
- identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least
 - know that the number of objects does not change even if I move the objects around A1
 - estimate the number in a group of up to 20 objects and check them by counting A1
 - compare numbers up to 20 and say which number is bigger A1
 - identify numbers on a number line A1
 - represent numbers using objects A1
 - represent numbers using pictorial representations A2
 - represent numbers on a number line up to 20 A3
 - know where numbers up to 20 or more belong on a number line A2
 - find numbers on a number line/100 square A3
 - recognise up to 3 objects without counting A2
 - recognise up to 4 objects without counting A3
 - put numbers up to 20 or more in order, and use the language of equal to, more than, less than (fewer), most, least A2/B2
 - count, read and write numbers to 100 in numerals and compare them using the language *most and least* A3/B3
- read and write numbers from 1 to 20 in numerals and words
 - know how to read and write numbers from 1 to 20 in numerals and words A1/A2
 - know how to read and write numbers from 1 to 20 and more in numerals and words A3

Addition and subtraction:

- read, write and interpret mathematical statements involving addition (+), subtraction (−) and equals (=) signs
 - read, write and interpret mathematical statements involving addition (+), subtraction (−), and equals signs C1/C2/C3
 - know the terms; put together, add, altogether, total and take away C1
 - know the terms; put together, add, altogether, total, take away, distance between, difference between, more than and less than C2/C3
- represent and use number bonds and related subtraction facts within 20
 - know and can use number bonds to 5 in several forms e.g. $3 + 1 = 4$; $4 - 1 = 3$; $1 = 4 - 3$ C1
 - know and can use number bonds to 10 in several forms e.g. $2 + 7 = 9$; $9 - 7 = 2$; $7 = 9 - 2$ C2
 - represent and use number bonds and related subtraction facts within 20 C3
- add and subtract one-digit and two-digit numbers to 20, including zero
 - add one-digit numbers A1
 - use objects to take away a small number from any number up to 20 A1
 - add and subtract one-digit numbers to 20 A2
 - add and subtract one digit and two digit numbers to 20 A3/C1
 - add and subtract one-digit and two-digit numbers to 20, including zero C2/C3
 - know what happens when you add or subtract zero C3
- solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = \Delta - 9$
 - talk about adding/subtracting A1
 - ask and answer questions about counting, adding and taking away A1
 - record additions/subtractions A1
 - solve a problem or puzzle using adding/subtracting A2
 - follow instructions to play a number game involving adding/subtracting A2
 - ask addition and subtraction questions in different ways A3
 - tell a number story to my group to show when to add or take away A3
 - order numbers to solve problems A3
 - talk about how I solve problems using counting A1
 - talk about how I solve problems using adding/subtracting A2
 - explain how I solve problems A3
 - solve one-step practical problems that involve addition, using concrete objects and pictorial representations and missing number problems such as $7 = \Delta + 2$ C1
 - solve one-step practical problems that involve addition and subtraction, using concrete objects and pictorial representations and missing number problems such as $7 = \Delta - 9$ C2

Multiplication and division:

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| <ul style="list-style-type: none"> • solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher <ul style="list-style-type: none"> ➤ <i>double numbers and quantities C1</i> ➤ <i>make connections between arrays, number patterns and counting in twos C1</i> ➤ <i>make connections between arrays, number patterns and counting in twos and tens C2</i> ➤ <i>make connections between arrays, number patterns and counting in twos, fives and tens C3</i> ➤ <i>group and share small quantities C2</i> ➤ <i>find simple fractions of objects, numbers and quantities, such as $\frac{1}{2}$ and $\frac{1}{4}$ and relate this to division C3</i> ➤ solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher C3 |
| <p>Fractions:</p> <ul style="list-style-type: none"> • recognise, find and name a half as one of two equal parts of an object, shape or quantity <ul style="list-style-type: none"> ➤ recognise and name a half as one of two equal parts of an object, <i>length</i>, shape or quantity D1/D3 ➤ <i>recognise and combine halves as parts of a whole D1/D3</i> ➤ <i>group and share objects into two parts D1/D3</i> ➤ find a half of an object, <i>length</i>, shape or quantity D1/D3 ➤ <i>solve problems involving halves in different contexts D1</i> ➤ <i>solve problems involving halves and quarters in different contexts D3</i> • recognise, find and name a quarter as one of four equal parts of an object, shape or quantity <ul style="list-style-type: none"> ➤ recognise and name a quarter as one of four equal parts of an object, <i>length</i>, shape or quantity D2/D3 ➤ <i>recognise and combine quarters as parts of a whole D2/D3</i> ➤ <i>group and share objects into four parts D2/D3</i> ➤ find a quarter of an object, <i>length</i>, shape or quantity D2/D3 ➤ <i>solve problems involving quarters in different contexts D2</i> ➤ <i>solve problems involving halves and quarters in different contexts D3</i> |
| <p>Measurement:</p> <ul style="list-style-type: none"> • compare, describe and solve practical problems for: <ul style="list-style-type: none"> lengths and heights [for example, long/short, longer/shorter, tall/short, double/half] mass/weight [for example, heavy/light, heavier than, lighter than] capacity and volume [for example, full/empty, more than, less than, half, half full, quarter] time [for example, quicker, slower, earlier, later] <ul style="list-style-type: none"> ➤ compare, describe and solve practical problems for: lengths and heights (e.g. long/short, longer/shorter, tall/short, double/half); mass or weight (e.g. heavy/light, heavier/lighter than); capacity/volume (full/empty, more/less than, half, half full, quarter) E1 ➤ compare, describe and solve practical problems for time (quicker, slower, earlier, later) E2 ➤ compare, describe and solve practical problems for: lengths and heights (e.g. long/short, longer/shorter, tall/short, double/half); mass or weight (e.g. heavy/light, heavier/lighter than); capacity/volume (full/empty, more/less than, half, half full, quarter); time (quicker, slower, earlier, later) E3 ➤ <i>solve problems involving non-standard units E1</i> ➤ <i>solve problems involving common standard and non-standard units E2/E3</i> ➤ <i>solve measure problems using a weighing scales and containers E1</i> ➤ <i>solve measure problems using a ruler, weighing scales and containers E2/E3</i> • measure and begin to record the following: <ul style="list-style-type: none"> lengths and heights mass/weight capacity and volume time (hours, minutes, seconds) <ul style="list-style-type: none"> ➤ measure and begin to record the following: lengths and heights; mass/weight; capacity and volume E1 ➤ measure and begin to record the following: time (hours, minutes, seconds) E2 ➤ measure and begin to record the following: lengths and heights; mass/weight; capacity and volume; time (hours, minutes, seconds) E3 • recognise and know the value of different denominations of coins and notes <ul style="list-style-type: none"> ➤ recognise and know the value of different denominations of coins and notes E2/E3 • sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening] <ul style="list-style-type: none"> ➤ sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening E1/E2/E3 • recognise and use language relating to dates, including days of the week, weeks, months and years <ul style="list-style-type: none"> ➤ recognise and use the language relating to dates, including days of the week, weeks, months and years E1/E2/E3 • tell the time to the hour and half past the hour and draw the hands on a clock face to show these times <ul style="list-style-type: none"> ➤ tell the time to the hour & half past hour & draw the hands on a clock face to show these times E2 ➤ tell the time to the hour and half past hour (<i>using o'clock</i>) and draw the hands on a clock face to show these times E3 |
| <p>Properties of shapes:</p> |

- recognise and name common 2-D and 3-D shapes, including:
 - 2-D shapes [for example, rectangles (including squares), circles and triangles]
 - 3-D shapes [for example, cuboids (including cubes), pyramids and spheres].
 - recognise and name common 2-D shapes including (e.g. rectangles (including squares), circles and triangles) B1
 - recognise and name common 3-D shapes including (e.g. cuboids (including cubes), pyramids and spheres) B2
 - recognise and name common 2-D and 3-D shapes including (e.g. rectangles (including squares), circles, triangle, cuboids (including cubes), pyramids and spheres) B3
 - *know that these shapes can be different sizes* B1/2/3
 - *count the number of sides a shape has accurately* B1/B2
 - *recognise up to 4 sides on 2-D shapes without counting* B3
 - *explain the properties of 2-D shapes that make them what they are* B1
 - *explain the properties of 3-D shapes that make them what they are* B2
 - *explain the properties of 2-D and 3-D shapes that make them what they are* B3
 - *sort 2-D shapes* B1
 - *sort 3-D shapes* B2
 - *sort 2-D and 3-D shapes* B3
 - *recognise shapes in different orientations* B3
 - *explain my thinking* B3

Position and direction:

- describe position, direction and movement, including whole, half, quarter and three-quarter turns
 - *use the language first, second & third to describe my position* B1
 - describe position, direction and movement including whole and half turns B1
 - describe position, direction and movement, including whole, half and quarter turns *and can do this routinely in a clockwise direction* B2
 - describe position, direction & movement, including whole, half, quarter and three-quarter turns *and can do this routinely in a clockwise direction* B3
 - *use the language of position, direction and motion including; left and right, top, middle and bottom, close and far, up and down, forwards and backwards, inside and outside* B1
 - *use the language of position, direction and motion including; on top of, in front of, above, between, around, near* B2
 - *use the language of position, direction & motion including; left & right, top, middle & bottom, on top of, in front of, above, between, around, near, close and far, up & down, forwards & backwards, inside & outside* B3
 - *order and arrange combinations of objects in patterns* B2
 - *order and arrange combinations of objects and shapes in patterns* B3