

Year 3

Subject	Spring 1 Half Term	Spring 2 Half Term
Topic/Theme	Aesop's Fables Fables and Traditional Tales	Outside the window Stories and familiar settings
English	Aesop's Fables	Stories set in imaginary worlds/poetry
Mathematics	Angles, shape, multiplication and division.	
Science	Animals	Plants
Art and Design		
Computing	We are software developers	We are animators
Design and Technology	Healthy eating and sandwich making	Pop-up books
Geography	Locality comparison - Ancient Rome/Modern day Rome	Improving the environment
History		
French	Y3: Shape and colour	Y3: French food The Hungry Caterpillar
Music	Recorders	Recorders
PE/Games	Gymnastics Invasion games	Orienteering Badminton
RE	Signs and symbols	Celebrations - Easter Focus