



St Martin's CE (Aided) Primary School

School Curriculum

Tier 2: Long Term Planning

Years 1, 2 and 3

Cycle 2

Please be aware that these plans are constantly reviewed and adapted to meet the needs of the children with the school.

Years 1, 2 and 3 – Cycle 2

Autumn 1: Transport

Hook:

Outcome:

	1	2	3	4	5	6
English	Inspiration: Transport		Inspiration: Transport		Inspiration: Recounts of First Flight	
	Inspiration: a range of different transport Reading: stories about transport Writing: descriptions of transport		Reading: information texts about transport Writing: captions and labels about different method of transport, information texts about different methods of transport		Reading: recounts of significant events in development of transport Writing: recounts of first flight S and L: role play of significant events in history of transport	
Maths	A1			B1		
Science	Yr 1 only - Seasonal Changes Autumn		Materials Yr 3 only - Forces And Magnets			
R.E.				Understanding Christianity God		
Geography						
History	Changes in transport in living memories			First car	First flight	First trip to the moon
Computing	Computer agreement	IT skills Logging on, accessing the internet, etc.		Computer Science Simulation (driving games)		
Art and Design		Sculpture Paper Aeroplanes				Design a Christmas card
D.T.			Moving Mechanisms (Yr 3 only with electrical element) Design, make and evaluate a moving vehicle			
Music	Sound Explorers Timbre					
P.E.	Games: Playground Games Gymnastics: Floor Work					
P.S.H.C.E	Class Charter	Relationships Friendships				
Visits/Visitors			Beaulieu Motor Museum			

Years 1, 2 and 3 – Cycle 2

Autumn 2: View from My Window

Hook:

Outcome:

	1	2	3	4	5	6
English	Inspiration: Daffodils by William Wordsworth			Inspiration: Plants		
	Reading: a range of poems that describe settings Writing: a poem to describe the view from their window S and L: Learn and perform Daffodils			Reading: a range of explanations Writing: to explain what plants need to grow Writing: to explain how the view from their window changes due to seasons		
Maths	C1			D1		
Science	Plants				Yr 1 only - Seasonal Changes Winter	
R.E.				Living Difference Light As A Symbol		
Geography	Create pictures of the geography seen from the window	Turn pictures into maps	Investigate how the picture would change due to each season	Investigate how the picture would change due to daily weather patterns		
History						
Computing	Digital Literacy Internet research (link to art)		Computer Science Bee Bots			
Art and Design		Collage A picture in the style of Giuseppe Arcimboldo				
D.T.				Sewing Design, make and evaluate a Christmas bag		
Music				Songs for the Christmas Nativity Pitch		
P.E.	Dance Games: Invasion Games (rugby, netball and basketball)					
P.S.H.C.E	Health and Wellbeing Emotions					
Visits/Visitors						

Years 1, 2 and 3 – Cycle 2

Spring 1: All About Animals

Hook:

Outcome:

	1	2	3	4	5	6
English	Inspiration: Stories with Animals as Charters			Inspiration: Riddles		
	Reading: fiction texts with animals as characters Writing: narrative involving animals as characters S and L: role play to explore characterisation			Reading: a range of riddles about animals Writing: simple riddles to entertain S and L: perform riddles		
Maths	A2			B2		
Science	Animals, including Humans					
R.E.	Living Difference Belonging in Judaism					
Geography						
History						
Computing				Digital Literacy (link to maths) Yr 1 and 2 only - Graphing Packages Yr 3 only - Spreadsheets		
Art and Design	Sculpture Deign and make a clay animal					
D.T.						
Music	Carnival of the Animals Dynamics, Tempo and Texture					
P.E.	Gymnastics: Apparatus Games: Net and Wall Games (tennis and badminton)					
P.S.H.C.E	Health and Wellbeing Staying Healthy					
Visits/Visitors						

Years 1, 2 and 3 – Cycle 2

Spring 2: Queen Victoria

Hook:

Outcome:

	1	2	3	4	5	6
English	Inspiration : the Victorians			Inspiration: Wind-up Toys		
	Reading: a range of non-fiction texts (including websites) about the Victorians Writing: pages from a school prospectus to inform S and L: role play Victorian life			Writing: instructions for wind-up toys		
Maths	C2			D2		
Science	Yr 1 Seasonal Changes Spring					
R.E.				Understanding Christianity Salvation		
Geography						
History	Victorian schools (artefacts)	Victorian schools (lessons)	Victorian schools (punishments)	Victorian day	Letter about Victorian day	Queen Victoria and Queen Elizabeth 1 (comparison)
Computing			Digital Literacy Using art packages to create pictures E-safety Sharing digital photos			
Art and Design	Artex		Portraits Queen Victoria			
D.T.			Moving Mechanisms Design, make and evaluate a wind-up toy			
Music	Grace Darling Timbre and Structure					
P.E.	Dance: Victorian Drill Games: Invasion Games (football and hockey)					
P.S.H.C.E	Wider World Our Community					
Visits/Visitors					Victorian Day	

Years 1, 2 and 3 – Cycle 2

Summer 1: The Seaside (geography)

Hook:

Outcome:

	1	2	3	4	5	6
English	Inspiration: The Seaside			Inspiration: The Seaside		
	Reading: a range of non-fiction texts (including websites) about the seaside Writing: non-chronological reports to inform about the seaside			Writing: narrative set at the seaside to entertain		
Maths	A3			B3		
Science	Living Things and their Habitats					
R.E.				Living Difference Ideas about God (Christianity and Judaism)		
Geography	Identify the 4 countries in the UK and surrounding seas	Key features of the 4 countries	Identify sea sides around the UK	Physical and human geography of sea sides		
History						
Computing	Computer Science (link to maths) Bee Bots					
Art and Design						
D.T.				Cooking Design, make and evaluate a healthy sandwich		
Music	Portsmouth Duration					
P.E.	Yr 3: Swimming Games: Striking and Fielding (rounders and cricket) Games: Athletic Activities					
P.S.H.C.E	Relationships Stereotypes					
Visits/Visitors		Seaside				Picnic (to eat their healthy sandwich)

Years 1, 2 and 3 – Cycle 2

Summer 2: The Seaside (history)

Hook:

Outcome:

	1	2	3	4	5	6
English	Inspiration:		Inspiration:		Inspiration:	
	Poetry		Instructions		Narratives	
Maths	C3			D3		
Science	Yr 1 only - Seasonal Changes Summer		Seasonal Changes Summary of seasons	Seasonal Changes Summary of length of day	Seasonal Changes Summary of weather	
R.E.		Living Difference Special Places				
Geography						
History	Seasides in the Past					
Computing	Digital Literacy Internet Research (link to art)				Digital Literacy Email	
Art and Design	Drawing Seaside Pictures					
D.T.						
Music	On The Beach Structure and Timbre					
P.E.	Yr 3: Swimming Games: Striking and Fielding (rounders and cricket) Games: Athletic Activities			Sports Day	Yr 3: Swimming Games: Striking and Fielding (rounders and cricket) Games: Athletic Activities	
P.S.H.C.E	Health and Wellbeing Keeping Safe in the Community			Achievements this year (child view for report)	Looking forward to next year (concerns and expectations)	Targets for next year
Visits/Visitors						