

Wylam First School

Art & Design Long Term Planning

2017-2018

Early Learning Goals

Expressive Arts & Design

- **Exploring and using media and materials:** children safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
- **Being imaginative:** children representing their own ideas, thoughts and feelings, through design technology, art, music, dance, role-play and stories.

2017-2018

Year 1 and 2

Pupils should be taught to:

Ongoing skills - Year 1 and 2

To use drawing and painting to develop and share their ideas. Look at work by famous artists. Investigate and use drawing and painting materials and techniques to communicate ideas about themselves. Learn how to position facial features for a self-portrait. Comment on their work and suggest ways of improving it. Use white and black to make tones and tints. Mix and match colours to objects.

- **Drawing** Develop ideas using drawing - Use colour, line, shape, tone, texture
- **ICT** Develop ideas using Paint programs
- **Artists** Learn about portraits and self portraits

Year 3 and 4

Pupils should be taught to:

Ongoing skills - Year 3 and 4

Use a range of materials creatively. Develop a range of design techniques in using colour, pattern, texture, line, shape, form and space. To understand the difference between primary and secondary colours, and be able to mix them to create tints and tones. To understand about different pencils and experiment with different marks to use their imagination in drawing. They will make own choices about methods and materials and will use tools effectively. They will make clear observations.

- **Drawing** - Use sketchbooks to collect and record visual information from different sources. Make marks and lines with a wide range of drawing implements e.g. charcoal, pencil, crayon, chalk pastels, pens etc. Experiment with different grades of pencil and other implements to create lines and marks. Experiment with different grades of pencil and other implements to draw different forms and shapes.
- **Painting** - Experiment with different effects and textures Inc. blocking in colour, washes, thickened paint creating textural effects Work on a range of scales e.g. thin brush on small picture etc. Create different effects and textures with paint according to what they need for the task. Colour Mix colours and know which primary colours make secondary colours Use more specific colour language Mix and use tints and shades.