

## Summaries

# The Ancient Greeks

## Art and Design

- Research the shapes and styles of Grecian pots
- Develop coil and pinch pot making skills
- Make pots illustrated with their own ideas inspired by Ancient Greek pots
- Develop delicate painting skills with sable type brushes
- Exhibition of pots and presentation of the images/stories on them

## Computing

- Pupils will use technology, such as cameras, image editors, and desk top publishers
- They will produce a document about a specific topic related to the Ancient Greeks
- It will include an edited image of themselves, and a range text, images and evidenced tools fitting of the purpose and audience..
- Pupils will learn about images, resolutions, sources and reliability of information as well as a range of other web skills

## English

- Greek myths
- Writing own myths
- Role plays
- Daedalus and Icarus
- Demeter and Persephone
- Greek gods
- TV script

## History

- Achievements of Ancient Greek civilisation
- Connections with sport, art, philosophy, architecture, and theatre
- Government and democracy
- Cities – study of Athens
- Board game

## Music

- Playing instrument or singing
- Listening – timbre, dynamics, tempo, tonality, pitch
- Composing
- Musical games

## French

- Use actions and rhymes to aid memorisation
- Re-use familiar vocabulary and structures in new contexts
- Listen attentively and understand more complex phrases and sentences
- Re-read a variety of short texts. Deal with authentic texts
- Look and listen for visual and aural clues
- Understand that words will not always have a direct equivalent in the language
- Ask and answer questions
- Develop accuracy in pronunciation and intonation
- Agree and disagree with statements
- Use a dictionary or a word list
- Appreciate that different languages use different writing conventions
- Manipulate language by changing an element in a sentence
- Prepare and practise a simple conversation, reusing familiar vocabulary and structures in new contexts.
- Remember, retain and recall words, phrases or sentences
- Understand that the order of words in a sentence influences the meaning
- Apply grammatical knowledge to make sentences
- Write short sentences using a reference
- Integrate new language into previously learnt language
- Develop phonic knowledge to aid reading and writing

## Geography

- The Aegean islands and The Hebrides comparative study
- Mystery suitcase activity
- Blog or wiki
- Internet search
- Letter writing
- Role play conversation

## Applied Maths

- Sieve of Eratosthenes
- Finding prime numbers
- Tourist activity
- Platonic solids
- Euclid
- Properties of rectangles

