

# Expressive Arts and Design

## 40-60 month outcomes:

Exploring & Using Media & Materials	
	Begins to build a repertoire of songs and dances.
	Explores the different sounds of instruments.
	Explores what happens when they mix colours.
	Experiments to create different textures.
	Understands that different media can be combined to create new effects.
	Manipulates materials to achieve a planned effect.
	Constructs with a purpose in mind, using a variety of resources.
	Uses simple tools and techniques competently and appropriately.
	Selects appropriate resources and adapts work where necessary.
	Selects tools and techniques needed to shape, assemble and join materials they are using.
Being Imaginative	
	Create simple representations of events, people and objects.
	Initiates new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences.
	Chooses particular colours to use for a purpose.
	Introduces a storyline or narrative into their play.
	Plays alongside other children who are engaged in the same theme.
	Plays cooperatively as part of a group to develop and act out a narrative.

## Early Learning Goals:

Expressive Arts and Design	Exploring & Using Media & Materials	Children sing songs, make music and dance, and experiment with ways of changing them. They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
	Being Imaginative	Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.