



Kittiwake

Autumn

Term 1

Towers, Tunnels and Turrets

Hook!

Crash! Will the tower buckle? Will it fall...
We will be building projectile devices to try and topple our towers. Will there be any left standing...

Art and Design:

We will be making observational pencil drawings of castles. We will look at the painting 'Castle and the Sun' by Paul Klee as inspiration for our own art. We will build towers and tunnels outside, using nature as our inspiration.

Outdoor Learning:

Outdoor maths -using large equipment and physical maths to understand abstract concepts.

English:

Traditional tales—Rapunzel

Letter writing - A letter of complaint to the fairy tale chief.

Cross curricular writing—instruction writing, fact and reports.

History and Geography:

We will be learning about events beyond living memory that are significant nationally or globally. We will explore castles from different time periods, use non-fiction books to research and learn how to recognise symbols on maps.

RE—Christianity

We will be exploring these questions. _ What do Christians believe God is like?
Who do Christians say made the world?

PE:

Athletics

We will learn to run and walk in a coordinated way, throw objects, jump over obstacles and use the skills we have learnt to take part in various athletic events.

Science:

To describe compare, group and name the simple properties of a variety of everyday materials. We will be finding out which materials make the best projectiles and which make the strongest towers. We will be investigating how bridges are made and what it takes to dig the most stable tunnels.

PSHE Staying Healthy

We will be learning about how to look after ourselves. We will look at basic hygiene, what we need to stay healthy and we will be looking at what our body does with food, water and air.

Music:

To explore pulse and rhythm.

What is a beat? Rhythm? Creating patterns of rhythms.

Computing:

We will use technology purposefully to create, organise, store, manipulate and retrieve digital content. We will learn to draw a castle using suitable drawing software. Use shapes to form the basic castle form, adding colours and textures to improve its appearance.