

Concept Tracker – Art Years 1-6

Objective: UNDERSTANDING	Date Assessed:	Limited Understanding	Able to mimic this with help	Off the gap list! Can explain and apply this	Can reason with this and use it in any context
Drawing and representing – The ability to express ideas visually through the use of ‘Line’, ‘Shape’, ‘Space’, ‘Form’, ‘Contrast’ and ‘Texture-.					
Draw Y1 Expressing reasons for varying the thickness, consistency and or direction of lines in their work and the placing of shapes and objects on the page.					
Draw Y2 Expressing reasons for choice of different grades of pencil, contrast, textures – using composition.					
Draw Y3 Can convey meaning or a story by representing facial expressions, using lines for movement and figures.					
Draw Y4 Use of marks and lines to show texture. Has developed a method of experimentation that allows them to make independent decisions in computer art, sketches etc. This may include them keeping a visual sketchbook.					
Draw Y5 Understands how to create mood and feeling through use of shade and tone or media. Experiments with how art work makes them feel knowing the link to emotion.					
Draw Y6 Can analyse the use of lines in an artist’s work and make reasoned choices about the use of features in their own work including line, tone and movement.					
3D form and perspective – Intentional arrangement of shapes including representing 3D shapes and textures.					
3D form and perspective Y1 Understands that 3D objects are drawn differently depending on the direction you are looking at them					

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3D form and perspective Y2 Intentional use of tone and contrast to highlight or show distance, 3D curve or where a light source is.					
3D form and perspective Y3 Understands layering on a computer and can represent things as being further away or closer.					
3D form and perspective Y4 Understands and can apply the concept of implied lines and shapes where a line goes behind other objects including the horizon and vanishing points.					
3D form and perspective Y5 Can rotate objects in their head and so apply light and shade from any angle to make an object appear 3D or plan the sculpting of a 3D object before making it.					
3D form and perspective Y6 Understands how to control where the viewer's eye is drawn to using converging lines and lines of sight and is able to draw out these features from other artists.					
Colour – Understands the language of colour and can express ideas through this language.					
Colour Y1 Intentional choice and use of specific colours to express meaning or feelings.					
Colour Y2 Understands the concept of colour mixing and can use primary colours, black and white to create colour tones.					
Colour Y3 Understands how colours work together to create mood and emotion and can apply this understanding.					

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Colour Y4 Can make reasoned arguments for either changing the hue, tone or saturation of a colour in their work even if they don't yet have the technical skill to achieve it.					
Colour Y5 Understands the concept of colour temperature and can apply this digital manipulation and other work.					
Colour Y6 Understands the use of colour by other artists and can apply ideas to their own work from interpreting.					