

## RE - Christianity

What do Christians learn from the Creation Story?

## MATHS

### Place Value

- Read and write numbers up to 1000 in numerals and in words.
- Identify, represent and estimate numbers using different representations.
- Find 10 or 100 more or less than a given number.
- Find 1000 more or less than a given number.
- Recognise the place value of each digit in a 3-digit number.
- Recognise the place value of each digit in a 4-digit number.
- Order and compare numbers to 1000.
- Order and compare numbers beyond 1000.
- Count from 0 in multiples of 50 and 100
- Count in multiples of 25 and 1000 Solve number problems and practical problems involving these ideas.
- Solve number and practical problems that involve all of the above and with increasingly large positive numbers.
- Count backwards through zero to include negative numbers.
- Round any number to the nearest 10, 100 or 1000.
- Round decimals with one decimal place to the nearest whole number.
- Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value.

### Number – Addition and Subtraction

- Add and subtract numbers mentally, including: a three-digit number and ones; a three-digit number and tens; a three digit number and hundreds.

## P.E.

Dance: Movements/Patterns

## PSHE

- Respect our world and others around us.

## MUSIC

- Listen with attention to detail and recall, rhythm, tone and pitch.
- Produce a simple score and perform.

## FRENCH

- Greetings
- Make simple statements (age and name).
- Numbers (1-20)

## Traders and Raiders Anglo Saxons and Scots



Beech Class  
Term 1 - Year 3 and 4

## SCIENCE – States of Matter

- Compare and group materials together, according to whether they are solids, liquids or gases.
- Observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius (°C).
- Identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature.

## Art

- Use sketchbooks to record their observations and to review and revisit ideas.
- Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials.

## DT

- Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups

## ENGLISH

- Appropriate choice of pronoun or noun within a sentence to avoid ambiguity and repetition
- Apply a growing knowledge of root words, prefixes and suffixes
- Handwriting skills.
- Participate in discussions and role-play to achieve a deeper understanding of a character.
- Discuss and find verbs that capture the reader's interest and imagination.
- Discuss writing similar to that which they are planning to write in order to understand and learn from its structure, vocabulary and grammar.
- Identify main ideas drawn from more than one paragraph and summarise these.
- Use simple organisational devices [for example, headings and sub-headings]
- Use apostrophes to mark singular and plural possession
- Ask questions to improve their understanding of a text.
- Draw inferences such as inferring characters' feelings, thoughts and motives from their actions, and justifying inferences with evidence.
- Skim and scan texts.
- Assess the effectiveness of their own and others' writing and suggesting improvements
- Use the first two or three letters of a word to check its spelling in a dictionary.
- Dictionary and thesaurus skills.

**History:** Britain's settlement by Anglo-Saxons and Scots. To develop knowledge and skills in-

- Roman withdrawal from Britain in c. AD 410 and the fall of the Western Roman Empire.
- Scots invasions from Ireland to north Britain (now Scotland).
- Anglo-Saxon invasions, settlements and kingdoms: place names and village life.
- Anglo-Saxon art and culture.
- Christian conversion – Canterbury, Iona and Lindisfarne