

## COMPUTING – Curriculum knowledge progression overview

Humankind	<p>Communication</p> <p>□ Digital technology is used in all parts of everyday life, such as using a tablet to play a game or a microwave to heat food. Some of this digital technology can be used to connect with others locally, such as sharing digital work in the classroom, or globally, such as using Skype on a computer to speak to a friend overseas.</p> <p><b>Rio De Vida</b> <b>Bright lights, big city</b></p>	<p>□ Digital technology, such as email, social media platforms or blogs, can be used by individuals to communicate and connect with others but should be used appropriately, including using language that is not hurtful or disrespectful to others, having adult supervision or following the school's acceptable use policy.</p> <p><b>Muck, Mess and Mixtures</b> <b>Wriggle and Crawl</b></p>	<p>□ Advantages of communicating electronically are that it is available at any time, instant and global. Disadvantages include easier misunderstandings, people pretending to be someone they are not, lack of privacy (once something is published online, it cannot be removed) and a threat to personal safety (access to personal information). Concerns should be reported to a trusted adult.</p>	<p>□ Cyberbullying is bullying using technology, such as social media or gaming networks and can involve teasing, name calling, harassment, deliberate exclusion, threatening or being undermined. A trusted adult or child safety organisation should be contacted if there are any concerns or worries. A trusted adult can provide help and support or contact the police if needed.</p>	<p>□ Working online requires a level of responsibility and strategies to stay safe, including protecting private information and accounts. This enables people to protect themselves and others from potential online dangers, inappropriate behaviour and bullying. Any concerns should be reported to a trusted adult, the police or child protection organisations.</p>	<p>□ Knowing someone online is not the same as knowing them face to face. People online are not always who they say they are and may use intimate images or content inappropriately. Once something is online, it is not under the user's control and can be made public. Using offensive language can affect others negatively and is a form of bullying called 'trolling'. Privacy and personal boundaries are important when communicating with others online.</p>
Staying safe	<p>□ Private information includes names, addresses, dates of birth or schools and this information should not be shared online. Any concerns or worries should be reported to a trusted adult.</p> <p><b>Superheroes</b></p>	<p>□ Some websites are not age-appropriate and so it is important to tell a trusted adult about any concerns or worries.</p>	<p>□ Images and data should not be shared online without the permission of the owner. Personal information, such as full name, age, school and address, should not be shared online.</p> <p><b>Urban Pioneers</b></p>	<p>□ Technology can have positive influences on health, such as enabling people to hear using a hearing aid or helping doctors to diagnose or treat illnesses using special machines. Both mental and physical health can be negatively influenced by technology. Technology can have positive influences on the environment, such as using systems to monitor and control energy usage. Negative influences on the environment include contributing to pollution by travelling and using a lot of power.</p> <p><b>Road Trip USA</b></p>	<p>□ Digital content can affect others and be available to anyone. Digital content is traceable, which means it can be tracked to the person who created it. To stay safe, it is important to discuss technology use with a trusted adult.</p> <p><b>Scream Machine</b></p>	<p>□ The benefits of devices broadcasting the user's location and passing on personal information include improved customer service, allowing organisations to analyse data and improving the quality of applications. Risks include identity theft, cyberstalking, victimisation and threat to privacy.</p>
Digital citizenship	<p>□ When work is saved electronically, it needs to have a name that identifies it and is easily remembered.</p>	<p>□ A digital footprint is the information that exists on the internet, following a user's online activity.</p>	<p>□ As with face to face communication, online communication should be done respectfully and responsibly, considering the</p>	<p>□ Appropriate behaviour when contributing to collaborative online projects includes consideration towards others, awareness of copyright and</p>	<p>□ Citing sources is giving credit to the person or website that created the information. Using someone else's work</p>	<p>□ Digital content may have been edited online by anyone, and so it is important to verify content against other independent or reputable sources.</p>

COMPUTING – Curriculum knowledge progression overview

		<b>Moon Zoom</b>		impact on others. <b>Urban Pioneers</b>	keeping personal data safe. <b>Road Trip USA</b>	without citing it is called plagiarism and is a form of cheating.
Processes	Physical interactions	□ An algorithm is a sequence of steps, instructions or rules that is used to perform a specific task. Algorithms can be followed by people or digital equipment. For algorithms to achieve the end goal, instructions have to be accurate and followed sequentially. Mistakes are called bugs and finding and fixing them is called debugging. <b>Moon Zoom, Bright Lights, Big City</b>	□ Robots can be programmed to follow a series of instructions using algorithms. <b>Street Detectives</b>	□ Sequencing instructions is the step-by-step process that robots or other devices follow to achieve specific outcomes. This can be a single algorithm or series of algorithms called a program. <b>Predator</b>	□ Computers interact with the world using input and output devices. An input device may include sensors that can detect changes, such as in temperature, light level, sound level or movement. The input then sends the information to a computer, which tells the output device to trigger an action, such as making a sound or creating a movement.	□ Sensors can be combined to control a physical system, such as using motion, light and sound sensors to control a road network of traffic lights and level crossings. <b>Tomorrow's World</b>
Creativity	Creation	□ Software is the programs that are used by a computer, such as word processing software, presentation software or image editing software. It can be used to create and combine digital content for different audiences and purposes. <b>Rio De Vida, Superheroes</b>	□ Multimedia components, such as text, images, audio and video clips, can be created, edited and combined to create content for a range of tasks. <b>The Scented Garden, Wriggle and Crawl, Street Detectives</b>	□ Text, images, animation, audio and video clips can be combined using tools within a piece of software or by using a range of software. For example, an image could be inserted into a word processing document or a video could be inserted into a presentation. <b>Tremors, Tribal Tales, Flow</b>	□ Manipulating a range of text, images, sound or video clips and animation may include changing their style, size, colour, effect, shape, location or format. <b>Playlist, Traders and Raiders</b>	□ Creating, selecting and combining a range of texts, images, sound clips and videos for given purposes could include creating a web page, slide show presentation, short film or an animation. <b>Scream Machine, Alchemy Island</b>
Investigation	Data and computational thinking	□ An algorithm is a sequence of steps, instructions or rules that is used to perform a specific task. Algorithms can be followed by people or digital equipment. For algorithms to achieve the end goal, instructions have to be accurate and followed sequentially.	□ Computers' behaviour can be predicted and the outcome tested by following the steps of an algorithm and recognising that the computer will follow instructions precisely. <b>Wriggle and Crawl, Street Detectives</b>	□ Repetitions or loops can be used in programming where a computer will continue to run part of a program a number of times or until a condition is met, using the term 'repeat... until'. The given feedback can be used to identify and correct any mistakes in the program. <b>Predator, Urban Pioneers</b>	□ A loop is a sequence of instructions that repeats continually until a certain condition is met. A program that contains a looping element is useful for a wide range of scenarios, such as controlling traffic lights. <b>Road Trip USA</b>	□ Sequences of instructions (algorithms) that contain IF, THEN and OTHERWISE statements are called selections. The computer will complete operations based on whether the conditions of these selections are met or not. <b>Scream Machine,</b>
						□ Decomposition is breaking down a problem down into smaller parts to make it easier to process and following a sequence of instructions. Decomposition is useful for checking programs and debugging because it saves time. <b>Tomorrow's World</b>

## COMPUTING – Curriculum knowledge progression overview

		Moon Zoom, Bright lights, big city			Alchemy Island	
Networks		<p>□ When work is saved electronically, it can be stored on a hard drive, a shared drive called a server or online so that it can be opened on the same device or another device at a later time.</p> <p>Bright Lights, Big City</p>	<p>□ Computers and devices can be linked in different ways, such as through a network, the internet and Bluetooth. This allows for the sharing of resources.</p> <p>Wriggle and Crawl, Towers, tunnels and turrets</p>	<p>□ When work is saved, it is stored on a storage device, such as the computer's hard drive, a USB flash drive, a shared server or online. This work can then be retrieved from another device (except if it is saved on the computer's hard drive).</p> <p>Urban Pioneers, Predator</p>	<p>□ A school network has computers that are connected together so they can share hardware, software and data.</p> <p>Road Trip USA</p>	<p>□ Computer networks are made up of computers that are connected by cables, fibres or wireless links. Each network can only be accessed by computers within their network, such as in school or at home. The internet network can be accessed by anyone.</p> <p>□ The positives of communicating online include the speed, low cost and ability to communicate globally. The negatives of communicating online include the threat to privacy, influencing of others, access to technology and anonymity.</p> <p>Blood Heart, Darwin's delights, Tomorrow's world</p>
Materials	Hardware	<p>□ Hardware is the parts of a computer that you can touch, such as a mouse, tablet or floor robot.</p> <p>Road Trip USA</p>	<p>□ Hardware, such as cameras, scanners and data loggers, can be used to collect data.</p> <p>Muck, mess and mixtures, The Scented Garden</p>	<p>□ Several pieces of hardware can be used together to complete one task, such as using a camera to take a photograph, uploading it to a computer and then printing it using a printer.</p> <p>Scrumdiddlyumptious, Tremors</p>	<p>□ Interacting regularly with hardware enables users to recognise common features and become confident in working with new or unfamiliar hardware.</p> <p>Blue Abyss, Potions, Playlist</p>	<p>□ Using prior knowledge and experience of computing skills can be applied to unfamiliar hardware to solve a problem successfully.</p> <p>Stargazers, Scream Machine</p> <p>□ Some hardware is more effective than others in particular contexts, such as using virtual reality or a touchscreen rather than a mouse to meet a specific need. Choosing the right hardware can increase creativity and productivity.</p> <p>Blood Heart, Darwin's Delights, Frozen Kingdom</p>
	Software	<p>□ Software is the programs that are used by a computer, such as word processing software, presentation software or image editing software.</p> <p>Moon Zoom, Rio de Vida, Superheroes</p>	<p>□ Each type of software, such as word processing, presentation and image editing, can be used for different purposes, including writing reports and creating slide shows or posters.</p> <p>Muck, Mess and Mixtures, Towers, tunnels and turrets</p>	<p>□ Several pieces of software can be used together to complete one task, such as adding a video to a word processed document.</p> <p>Heroes and Villains, Gods and Mortals, Mighty Metals</p>	<p>□ New computing software commonly has features that should be familiar to users, such as icons or terminology.</p> <p>Blue Abyss, Potions, Road Trip</p>	<p>□ Using prior knowledge and experience of computing skills can be applied to create content using unfamiliar programs or apps.</p> <p>Scream Machine, Time Traveller, Allotment</p> <p>□ Some software or apps are designed to help increase creativity by saving time or making tasks easier, such as being able to combine text, images, audio or video content into one place.</p> <p>Darwin's Delights, Tomorrow's World, ID</p>
Nature	Real world	<p>□ Data can be collected manually or using digital technology, such as data loggers. It can be represented in different electronic forms, including charts and tables.</p>	<p>□ Software is available that can be used to represent collected data digitally, such as in a pictogram or bar chart.</p>	<p>□ Some programs or apps have special types of technology, such as a built in camera or microphone, or sensors that measure light level, temperature or sound level.</p>	<p>□ An input device receives information about the outside world, such as light level, temperature or sound level, and sends it to a computer. This information can be tracked over time using a program or app.</p>	<p>□ Sensing tools or apps have features that can be used for an investigation and the findings can be interpreted. For example, a sound sensor or app can be used to investigate the pitch of instruments.</p> <p>□ Data handling includes databases, graphs, charts and tables. These can be used to present the findings of investigations.</p> <p>Tomorrow's World</p>

## COMPUTING – Curriculum knowledge progression overview

		Superheroes		Blue Abyss	Time Traveller, Allotment		
Place	Digital world	<p>□ Software available online, such as email, social media platforms or blogs, can be made by individuals to communicate their ideas.</p> <p><b>Moon Zoom, Enchanted woodland</b></p>	<p>□ The internet is used to connect computers or devices around the world. The internet is an important part of life for many people. However some people spend too much time on devices, which can have a negative impact on people's mental and physical health.</p> <p><b>Beachcombers, Bounce</b></p>	<p>□ Different software, websites and apps can be used to collaborate and communicate online. Each one has different terms and conditions that need to be followed to stay safe, such as age restrictions.</p> <p><b>Urban Pioneers, Flow</b></p>	<p>□ There are various forms of online communication, such as email, blogging, vlogging and video chatting. Online communication should be used responsibly, remembering that online actions affect other people and there are rules that need to be followed.</p> <p><b>Road Trip USA!</b></p>	<p>□ Online collaborative projects can be shared with different permission settings, such as who can view, edit or comment on the documents. Privacy settings can be restricted to those who are invited, those who have access to the link or can be made open to the public.</p> <p><b>Scream Machine</b></p>	<p>□ There are a wide variety of online communication platforms, such as social media, blogs, vlogs, email or messaging, which have different available features, including the option to comment. It is important to be aware of security settings, such as age restrictions or property rights.</p> <p><b>Tomorrow's World, ID, Frozen Kingdom, Gallery Rebels</b></p>
	Real world	<p>□ Technology is used in many ways to do different jobs, such as using an interactive whiteboard in the classroom, using a tablet to do online shopping at home or using scanners in a shop in the community.</p> <p><b>Enchanted Woodland Paws, claws and whiskers</b></p>	<p>□ Digital technology is used in everyday life and can be used to support learning and connect with others.</p> <p><b>Muck, Mess and Mixtures, Street Detectives, Beachcombers</b></p>	<p>□ Digital technology can be used for a range of purposes in different settings, such as using a tablet in the classroom to access educational material, in the home to access entertainment and in the community to share local news.</p> <p><b>Gods and mortals, Mighty Metals, Urban Pioneers</b></p>	<p>□ Digital technology can be used in different ways and settings to achieve a specific goal, such as using data collection in the community and home to answer a classroom based question.</p> <p><b>Heroes and Villains, Mighty Metals, Predators</b></p>	<p>□ A range of technologies can be selected, used and combined, such as using different hardware and software to create a solution that will have an impact on others.</p>	<p>□ A range of technologies can be combined to achieve a particular outcome. For example, sensors (input), a computing device (hardware) and lights (hardware) can be used together to create a set of traffic lights.</p> <p><b>ID, Frozen Kingdom, Gallery Rebels</b></p>
Comparison	Digital searching	<p>□ To search for digital content, the user needs to know the file name, file type and folder name or keywords and search terms to find the correct information.</p> <p><b>Dinosaur Planet, Bright Lights, Big City</b></p>	<p>□ A device is online if it is connected to the internet or a network and can communicate with other devices. A device is offline if it is not connected to the internet or network and cannot connect to other devices.</p> <p><b>Muck, mess and mixtures, Wriggle and Crawl</b></p>	<p>□ The World Wide Web is a collection of web pages that are run via the internet. The information requested can be displayed as text, images or videos.</p> <p><b>Tremors, Predator, Flow</b></p>	<p>□ Pop-ups or adverts are a form of online advertising that companies use to encourage users to buy something or go to another website. Some pop-ups can be malicious and lead to a virus, whereas some are helpful and give information. Pop-ups can be blocked by computer software. Concerns should be reported to a trusted adult before clicking on anything.</p>	<p>□ Some websites have more reliable content than others and content should be verified with another independent source.</p> <p><b>Scream Machine, Time Traveller</b></p>	<p>□ Search engines take many factors into account, such as the quality of the site, number of updates or number of matches to keywords. However, search engines do not consider whether the content is true, age-appropriate or relevant, and so users need to be aware of these things when searching.</p> <p><b>Gallery Rebels, Frozen Kingdom, Tomorrow's World, Darwin's Delights</b></p>