

**What we already know:**

The names of different 2D and 3D shapes.  
There are different types of buildings that are used for different things.

**Subject Specific Vocabulary**

**Mural** — artwork placed onto a wall.

**Pattern** — a repeated design using lines and shapes.

**Shape** — the space inside a closed line.

**Architect** — a person who designs a building.

**View finder** — a frame used to focus on one part of an object.

**Texture** — the way a material feels on the surface.



Paper View Finder



An Architect at work

# Can Buildings Speak?



Buildings come in all shapes and sizes.



Clay tile mural - Our end product.

**What will I know by the end of the unit?**

- Buildings are designed by architects and include lots of different shapes.
- We can use rubbings to identify the variety of patterns found on different buildings.
- We can use pencil, clay and modelling tools to produce a representation of a building and explain why we have reasons for our choices.
- We will know what a mural is and contribute towards one.

**Knowledge, skills and concepts****I will:**

- Use drawing to develop and share their ideas, experiences and imagination.
- Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.
- Use a range of materials creatively to design and make products.
- Learn about the work of a range of architects, describing the differences and similarities between different practices and disciplines, and making links to their own work.