

# Small World

## When I am playing with the small world I am learning to:

- Understand that others have feelings
- Use language to imagine and recreate roles and experiences
- Interact with others, taking turns in conversation
- Extend vocabulary relating to environments
- Use talk to organise and clarify thinking
- Demonstrate increasing control in the use of small world activities
- Find out about the world around us
- Develop a growing awareness of features of the environment
- Re-enact familiar events and situations
- Describe story settings, events and characters, develop a storyline



## What will I use?

Small world toys: vehicles, dolls house + dolls furniture, train track (wooden + plastic), wild animals, farm animals, farm castle, fairies, castle figures, people drawer, playmobil, airport, building site, fire engine, Noah's Ark, pirate ship, wooden rainbow, tree blocks, wooden bricks, wiggly worms, soft toys and woodland creatures, garage, wooden palm tree, finger puppets  
Large materials: Tuff spot, green turf mat, small carpet mats, car road mat, large fabric pieces  
Natural materials: pine cones, rocks, pebbles, twigs, white stones, shells  
Outside: dinosaurs, bugs, plastic vehicles, cars, aqua canal, diggers and dumpers.

## What will I do?

Enter into the story/role. Creating: real and imaginary roles, experiences and scenarios through play  
Re-telling: familiar stories  
Verbalising: feelings, actions and organising play  
Manipulating: through handling small world resources  
Storymaking, language development, describing, use of voice.  
Build vocabulary from experience. Co-operate with others

## What will the adult do?

Providing stimulus and extending play: through discussion, modelling and additional resources  
Modelling: role and vocabulary  
Commentating: on children's play  
Taking on a role  
Being a partner in play  
Sensitive questioning: "What's happened?" "What is the lion doing?" "Tell me about...?"  
Listen and observe, play alongside.  
Add provocations if needed, engage with the children's storyline rather than imposing your own.

## What will the area look like?

Labelled drawers with photos in construction unit  
Small world resources accessible in shed e.g dinosaurs, cars, boats  
The room set-up will give ideas + suggestions for play  
Extra resources added in where appropriate e.g plants, stones, pine cones, pebbles, coloured sand, tuff spot.  
Carpet and rugs to work on  
Storymaps in the environment.  
Add scrap pieces to create environments