

## Behaviour Addendum for Classroom

This is to complement the full behaviour for learning policy.

Class Teachers are to follow the behaviour chart system in class time.

Class	System
Minnows/Tiddlers	Weather
Sticklebacks	Weather
Seahorses	Weather
Stingrays	Traffic Lights
Sharks	Traffic Lights

### **Weather**

Children start at level 3 (white cloud) and can move up or down.

Level 1 (lighting cloud) – Children moved to designated space (if more than 1 in a session then child completes work with Headteacher)

Level 2 (grey cloud) – Child is given a warning about expected behaviour

Level 3 (white cloud) – Child starts at this level

Level 4 (sunshine) – Child rewarded for exceeding expected behaviours (2 family group points)

Level 5 (rainbow) – Child rewarded for continuing to exceed expected behaviours (5 family group points)

### **Sanctions**

Child at level 1: Missing part of playtime/lunch break or Time Out with CT (maximum 15 minutes)

Child returns to level 1: Sent to complete work with Headteacher

Persistent behaviour – meeting with parents (IBP considered)

Internal exclusion supervised by HT - (Headteacher decision)

External exclusion-(Headteacher decision)

### **Traffic Lights**

Children all start on green

Red – Children moved to designated space (if more than 1 in a session then child completes work with Headteacher)

Amber – Child is given a warning about expected behaviour

Green – Child is displaying expected behaviours

Car – Child is rewarded for exceeding expected behaviours (5 family group points)

Child at Red: Missing part of playtime/lunch break or Time Out with CT (maximum 15 minutes)

**Sanctions**

Child at Red: Missing part of playtime/lunch break or Time Out with CT (maximum 15 minutes)

Child returns to Red: Sent to complete work with Headteacher

Persistent behaviour – meeting with parents (IBP considered)

Internal exclusion supervised by HT - (Headteacher decision)

External exclusion-(Headteacher decision)