

### Reading

- Match graphemes for all phonemes
- Read accurately by blending sounds
- Read words with very common suffixes
- Read contractions & understand purpose
- Read phonics books aloud
- Link reading to own experiences
- Join in with predictable phrases
- Discuss significance of title & events
- Make simple predictions

### Writing

- Name letters of the alphabet

### English

- Spell very common 'exception' words
- Spell days of the week
- Use very common prefixes & suffixes
- Form lower case letters correctly
- Form capital letters & digits
- Compose sentences orally before writing
- Read own writing to peers or teachers

### Grammar

- Leave spaces between words
- Begin to use basic punctuation: . ?

- Use capital letters for proper nouns.
- Use common plural & verb suffixes

### Spoken Language

- Listen & respond appropriately
- Ask relevant questions
- Maintain attention & participate

### Drama (embedded)

- Participate in drama & develop the knowledge, skills & understanding associated with the artistic practice
- Adopt, create & sustain a range of roles & respond in character

### Art & Design (KS1)

- Use a range of materials
- Use drawing, painting and sculpture
- Develop techniques of colour, pattern, texture, line, shape, form and space
- Learn about range of artists, craftsmen and designers

### Computing (KS1)

- Understand use of algorithms
- Write & test simple programs
  - Use logical reasoning to make predictions
  - Organise, store, retrieve & manipulate data
- Communicate online safely and respectfully
- Recognise uses of IT outside of school

### Mathematics

- Begin to measure length, capacity, weight
- Recognise coins & notes
- Use time & ordering vocabulary
- Tell the time to hour/half-hour
- Use language of days, weeks, months & years
- Recognise & name common 2-d and 3-d shapes
- Order & arrange objects
- Describe position & movement, including half and quarter turns

### Fractions

- Recognise & use  $\frac{1}{2}$  &  $\frac{1}{4}$

### Number/Calculation

- Count to / across 100
- Count in 1s, 2s, 5s and 10s
- Identify 'one more' & 'one less'
- Read & write numbers to 20
- Use language, e.g. 'more than', 'most'
- Use +, - and = symbols
- Know number bonds to 20
- Add and subtract one-digit and two-digit numbers to 20, including zero
- Solve one-step problems,

### Geometry & Measures

- Use common vocabulary for comparison, e.g. heavier, taller, full, longest, quickest

### Philosophy, Citizenship & PSHE

- Develop 4 types of thinking:
  - Collaborative – thinking with others
  - Caring - thinking of others
  - Critical - making reasoned judgements
  - Creative - creating new ideas
- Ask open questions
- Listen & respond appropriately
- Maintain attention & participate respectfully
- Develop eye contact & use of names
- Begin to understand rights and responsibilities
- Understand the importance of non verbal communication

### Design & Technology (KS1)

- Design purposeful, functional & appealing products
- Generate, model & communicate ideas
- Use range of tools & materials to complete practical tasks
  - Evaluate existing products & own ideas
- Build and improve structure & mechanisms
- Understand where food comes from

### Geography (Y1)

- Name & locate the four countries and capital cities of the United Kingdom using atlases & globes
- identify seasonal / daily weather patterns in the UK and the location of hot and cold areas of the world
- Use basic geographical vocabulary to refer to local & familiar features
- Use four compass directions & simple vocab

### Modern Languages

Not required at KS1

### Music (KS1)

- Sing songs
- Play tuned & untuned instruments musically
- Listen & understand live and recorded music
- Make and combine sounds musically

### Science

#### Biology

- Identify basic plants
- Identify basic plant parts (roots, leaves, flowers, etc.)
- Identify & compare common animals
- Identify & name basic body parts

#### Chemistry

- Distinguish between objects & materials
- Identify & name common materials
- Describe simple properties of some materials
- Compare & classify materials

#### Physics

- Observe weather associated with changes of season

### Religious Education (KS1)

Continue to follow locally- agreed syllabus for RE

### Physical Education (KS1)

- Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination
- Participate in team games
- Perform dances using simple movement
- Swimming proficiency at 25m (KS1 or KS2)

### History (KS1)

#### Key Concepts

- Changes in living memory (linked to aspects of national life where appropriate)

#### Key Individuals

- Lives of significant historical figures, including comparison of those from different periods
- Significant local people

#### Key Events

- e.g. Bonfire night \* Events of local importance