

Fibbersley Park Primary Academy – Science Overview for 2016/17

YEAR	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
3	<p><i>Gods and Mortals (Day at the Museum)</i></p> <p>Science areas marked with a * can be embedded as part of your NICER Challenge pack but specific teaching of skills and understanding must still take place. Other units are likely to be taught discretely.</p>		<p><i>Around the World in 80 Beats</i></p>		<p><i>Snarks will Fly</i></p>	
R/N	<p><b>Marvellous Me</b> How can we show and tell?</p>	<p><b>Celebrations</b> How can we create a special celebration for our friends?</p>	<p><b>Me and My School</b> How can we create a parade for our families?</p>		<p><b>Me and My Friends</b> How can we make some friends that are further away?</p>	
1	<p><b>Superheroes</b> Publish a comic book celebrating heroes and villains from different times and places</p> <p><b>Animals Including Humans (focus on Humans)</b></p>	<p><b>Dinosaur Planet</b> How can we bring dinosaurs back to life creatively?</p> <p><b>Animals Including Humans (focus on Humans)</b></p>	<p><b>Far Far Away</b> How can we produce a soundtrack for a traditional tale?</p> <p><b>Everyday Materials</b> <b>Plants</b></p>		<p><b>Buckets and Spades</b> Plan and design a gallery that brings the seaside to the city</p> <p><b>Animals including Humans (Focus on Animals)</b> <b>Seasonal changes*</b></p>	
2	<p><b>Street detectives</b> What was where we live like in the past? How can we make it the best for the future?</p> <p><b>Use of Everyday Materials</b> <b>Working Scientifically</b></p>		<p><b>Up Up and Away</b> How can we make something fly?</p> <p><b>Animals including Humans</b></p>		<p><b>The Really Rural Show</b> How can we recreate the countryside in our city environment?</p> <p><b>Plants*</b> <b>Living Things and their Habitats*</b></p>	

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	<p><b>Light and Shadow</b> <b>Animals including Humans</b></p>		<p><b>Plants</b> <b>Rocks</b></p>	<p><b>Forces and Magnets</b></p>
4	<p>Traders and raiders / Iron Warrior</p> <p>How can we create our own Museum?</p> <p><b>Living things and their Habitats</b></p>		<p><b>Bolts n Bones</b></p> <p>Challenge: How can we design a fitness program?</p> <p><b>Animals including Humans*</b> <b>States of Matter</b></p>	<p><b>Crazy Contraptions</b></p> <p>Challenge: Can we design and make a product which solves a problem?</p> <p><b>Sound*</b> <b>Electricity*</b></p>
5	<p>Pharaohs (Time traveller)</p> <p>How can we create a film of the history of the world?</p> <p><b>Forces</b></p>		<p><b>Space Infinity</b></p> <p>Challenge: How can we produce a Space game?</p> <p><b>Earth and Space*</b> <b>Electricity</b></p>	<p><b>Castle Attack!</b></p> <p>Challenge: How can you re-enact a Castle attack?</p> <p><b>Properties and Changes of Materials*</b> <b>Living Things and their Habitats</b></p>
6	<p>Eragon</p> <p>How can we retell the story of Eragon?</p> <p><b>Interdependence and Adaptation (Evolution and Inheritance)</b></p>	<p>Childs War</p> <p>How can we recognise those who experienced WW2?</p> <p><b>Animals including Humans</b></p>	<p><b>Goblin and Ghouls</b></p> <p>Challenge: Create our own chronicles</p> <p><b>Light</b> <b>Animals including Humans</b></p>	<p><b>The Final Countdown</b></p> <p>Challenge: How can we set up an FPA events company?</p> <p><b>Living things and their Habitats</b> <b>Science revision of all areas</b></p>