

Fibbersley Park Primary Academy – Art Overview for 2016/17

YEAR	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
R/N	<p><b>Marvellous Me</b> How can we show and tell?</p>	<p><b>Celebrations</b> How can we create a special celebration for our friends?</p>	<p><b>Me and My School</b>  How can we create a parade for our families?</p>		<p><b>Me and My Friends</b>  How can we make some friends that are further away?</p>	
1	<p><b>Superheroes</b> Publish a comic book celebrating heroes and villains from different times and places  Design your own superhero</p>	<p><b>Dinosaur Planet</b> How can we bring dinosaurs back to life creatively?</p>	<p><b>Far Far Away</b> How can we produce a soundtrack for a traditional tale? <b>Skill development:</b> Mark making and rubbing using natural materials  <b>Working towards...</b> Images that show the woods in fairytales</p>		<p><b>Buckets and Spades</b> Plan and design a gallery that brings the seaside to the city <b>Skill development:</b> Drawing – lines, shade, shapes, colours Art with materials – sand  <b>Understanding:</b> Line drawings of landscapes Sand artist Paul Hoggard  <b>Working towards...</b> Postcards and images from drawings Sand art to share at gallery</p>	
2	<p><b>Street detectives</b> What was where we live like in the past? How can we make it the best for the future?  Environmental posters Use of different Mediums</p>	<p><b>Up Up and Away</b> How can we make something fly? <b>Skill development:</b> 3D materials – using materials to make a 3D object Weaving with different materials  <b>Understanding:</b> Linked to DT: joining different materials.  <b>Working towards...</b> Linked to Design Technology, they will make kites to fly in their festival.</p>		<p><b>The Really Rural Show</b> How can we recreate the countryside in our city environment? <b>Skill development:</b> Sketching – line, shade, tones of pencils Logos and design - ICT  <b>Understanding:</b> Rural versus City landscapes  <b>Working towards...</b> Logo designs for festival Rural pencil drawings</p>		

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3	<p><b>Gods and Mortals (Day at the Museum)</b></p> <p>How can we create our own Museum?</p> <p>Mosaics Clay – Terracotta Pots</p>	<p><b>Around the World in 80 Beats</b></p> <p>Challenge: Compose an album of songs of the world</p> <p><b>Skill development:</b> ICT and art – shapes and colours</p> <p><b>Understanding:</b> Artists from different countries and cultures.</p> <p><b>Working towards...</b> Album cover design</p>	<p><b>Sparks will Fly</b></p> <p>Challenge: How can we tell the story of fire creatively?</p> <p><b>Skill development:</b> Paint: Primary and secondary colour pallet. Mixing and blending colours</p> <p><b>Understanding:</b> Pictures and images depicting fire</p> <p><b>Working towards...</b> Images to be used to show fire creatively as part of outcome</p>
4	<p><b>Traders and raiders / Iron Warrior</b></p> <p>How can we create our own Museum?</p> <p>Portraits</p>	<p><b>Bolts n Bones</b></p> <p>Challenge: How can we design a fitness program?</p> <p><b>Skill development:</b> Sketching of still life – bones and skulls Focusing on line drawing, shading, tone</p> <p><b>Understanding:</b> How to observe and accurately draw and item</p> <p><b>Working towards...</b> Final images to be show as part of outcome</p>	<p><b>Crazy Contraptions</b></p> <p>Challenge: Can we design and make a product which solves a problem?</p> <p><b>Skill development:</b> ICT based art – shapes and colours to create logos and designs Use recycled, natural and man-made materials to create sculpture.</p> <p><b>Understanding:</b> How art based logos capture an audience Products that are made from recycled materials</p> <p><b>Working towards...</b> Final logo designs</p> <p>Products produced from recycled materials</p>

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5	<p><b>Pharaohs (Time traveller)</b></p> <p>How can we create a film of the history of the world?</p> <p>Watercolours Collage</p>		<p><b>Space Infinity</b></p> <p>Challenge: How can we produce a Space game?</p> <p><b>Skill development:</b> Graphic arts – digital Drawing using different materials: Charcoal</p> <p><b>Understanding:</b> The AstroArt of David A. Hardy</p> <p><b>Working towards...</b> Images that advertise game event</p>	<p><b>Castle Attack!</b></p> <p>Challenge: How can you re-enact a Castle attack?</p> <p><b>Skill development:</b> Drawing using different materials: Chalks or Pastels Printing: use of poly-blocks, relief, mono and resist printing.</p> <p><b>Understanding:</b> Artist study: MC Esher – Artist on Castle illusion How to create material style prints in the form of old style tapestry</p> <p><b>Working towards...</b> Art pieces based on Castle in the sky to display Castle banner for Banquet</p>
6	<p><b>Eragon</b></p> <p>How can we retell the story of Eragon?</p> <p>Sketching and shading techniques</p>	<p><b>Childs War</b></p> <p>How can we recognise those who experienced WW2?</p>	<p><b>Goblin and Ghouls</b></p> <p>Challenge: Create our own chronicles</p> <p><b>Skill development:</b> Demonstrate a wide variety of ways to make different marks with dry and wet media including pastels and charcoal</p> <p><b>Understanding:</b> Artists who have produced spooky creations including Edward Munch (The Scream) &amp; Diaana Luna (Circus Spooks)</p> <p><b>Working towards...</b> Art work for chronicles front covers</p>	<p><b>The Final Countdown</b></p> <p>Challenge: How can we set up an FPA events company?</p> <p><b>Skill development:</b> Fabric and materials - printing on paper and fabric.</p> <p><b>Working towards...</b> Printed 'Leavers' Tshirt designs and production</p>

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