

## Literacy

- Narrative writing — stories linked to our topic. Their own story written in first person, with four parts and a definite ending all based on 'The Stone Age Boy'.
- Narrative writing — A story written in third person and organised into paragraphs with a clear sequence. To include dialogue, grammar and punctuation. To be based on 'Beowulf'.
- Recount — To write a recount from our trip to Jorvik. To be completed in chronological order, expressing time, place and cause using conjunctions, adverbs and prepositions.
- Explanation — To explain their design and development of their own Viking long boat.

## Maths

- Place value of a three digit number.
- Finding 10 more/ less and 100 more/less of a three digit number.
- Adding and subtracting of a three digit Number.
- Multiplication and division of numbers using the 3, 4 and 8 times tables.
- Develop use of mathematical language to support reasoning and problem solving.

## Science

### Rocks

- Look at the different types of rocks through investigation, sorting and creating groups.
- Explore different places to find rocks.
- Look at how the earth is made from rock.
- Look at the use of rocks and suggest suitable reason for this.
- Examine fossils and describe their formation.
- Look at extinct creatures.
- Develop understanding of how rock can be broken down into finer grain.

## Art/DT

- Make Stone Age tools and equipment.
- Create Stone Age cave art. ....in a cave!
- Forage and resource products to mix up for natural paint.
- Design a biscuit Stone Henge.
- Design and make Stone Age jewellery.
- Make a woolly mammoth!
- Design and create a Roman shield.
- Create a Viking long boat.

# The Stone Age. Autumn Term

Year 3

## Computing

- Introduction to coding.
- Researching information via the internet linked to our topic work.
- Creating PowerPoint presentations.
- Using Smart Notebook and Microsoft Word to manipulate and alter text and images.

## French

- Where is France and how do you get there.
- Capital city and compare with London.
- Greetings
- Classroom commands
- Numbers 0-12

## PHSE

- Devising class rules and routines - Ready, Respectful and Safe.
- Building new friendships.
- Mind to Be Kind.
- Understanding how other communities lived in the past.

## History

- Look back to the Stone Age and discover what life was like in the very distant past including how resources including foods were hunted and farmed.
- To consider human evolution and the first Britons.
- To understand how long ago the Stone Age was and how long it lasted and consider the evidence we have for life in the Stone Age.
- Understanding where and Vikings came from came from and why they invaded the British Isles.
- Using historical sources to learn about Vikings customs, their homesteads, their beliefs and their justice system.
- Study Viking gods and what they represent.
- To consider how resilient and resourceful early humans must have been.
- Trip to Jorvik and visit from 'That History Bloke'

## Music

- Selecting and organising musical ideas.
- Singing from memory.
- Improving diction and phrasing.
- Singing traditional folk songs.
- To play the glockenspiel

## RE

- Looking at churches.
- Exploring communities, symbols and artefacts.
- Investigating rituals, practices, ceremonies and prayer.
- Analysing the Christmas story, concentrating on the journeys made by Mary and Joseph, the shepherds and the kings.

## PE

- Three touch ball invasion game.
- Sending and receiving skills, passing time, talk tactics.
- Applying game skills.
- Gymnastics— balancing act.