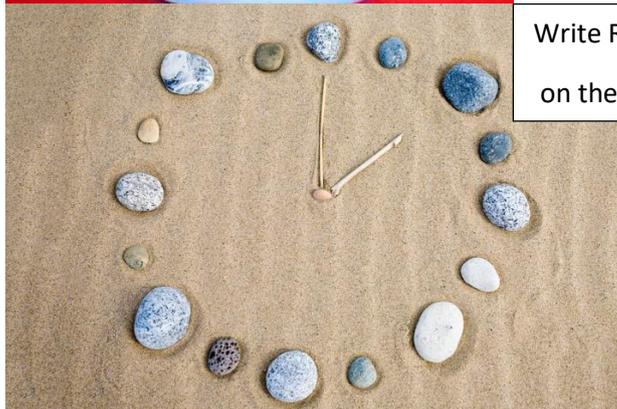


## Year 3\_ Week 4\_ Session 3

<p><b>History</b></p> <p>Roman Towns and Roman Houses</p> <p>(Focus – school and family life)</p>	<p><b>Research:</b></p> <p>Roman Towns and Roman Houses (Focus – school and family life)</p> <p><u>Write at least 5 facts using bullet points.</u></p> <p>Useful Websites:</p> <p><a href="http://www.primaryhomeworkhelp.co.uk/Romans.html">http://www.primaryhomeworkhelp.co.uk/Romans.html</a></p> <p><a href="https://www.twinkl.co.uk/resources/keystage2-ks2/ks2-subjects/ks2-history">https://www.twinkl.co.uk/resources/keystage2-ks2/ks2-subjects/ks2-history</a></p> <p><a href="http://romans.lgfl.org.uk/">http://romans.lgfl.org.uk/</a></p> <p><a href="https://lgfl.planetestream.com/View.aspx?ID=212~3s~AcyxSN">https://lgfl.planetestream.com/View.aspx?ID=212~3s~AcyxSN</a></p> <p><a href="https://www.bbc.co.uk/bitesize/topics/zqtf34j">https://www.bbc.co.uk/bitesize/topics/zqtf34j</a></p> <p><a href="https://www.bbc.co.uk/teach/school-radio/music-ks2-romans-index/zdfk92p">https://www.bbc.co.uk/teach/school-radio/music-ks2-romans-index/zdfk92p</a></p>
<p><b>Arts/DT/History</b></p>	<p><b>Choose an activity or do it all</b> 🕒</p> <ul style="list-style-type: none"> <li>- Make a clock with Roman numerals, practice telling the time.</li> <li>- Make Roman numeral cards – play snap with your family.</li> <li>- Make a list of similarities and differences between rich and poor Roman houses and life. You can also draw a picture to illustrate it. How does this compare to your house? What is the same? What is different?</li> </ul>
<p><b>Science</b></p> <p>Life Cycle of a plant. <b>Seed dispersal</b></p>	<p><u>Read</u> <u>Watch video</u></p> <p>How do these seeds travel? (see activity below)</p> <p>Useful websites</p> <p><a href="http://www.mbgnet.net/bioplants/">http://www.mbgnet.net/bioplants/</a></p> <p><a href="https://www.bbc.co.uk/programmes/articles/Mf5rhbTkHLZ3fbJzScyDvC/primary-science-plants">https://www.bbc.co.uk/programmes/articles/Mf5rhbTkHLZ3fbJzScyDvC/primary-science-plants</a></p>
<p><b>PSHE</b></p> <p>Growing up and Children's Rights around the world</p>	<ol style="list-style-type: none"> <li>1. Read about children growing up in different parts of the world <a href="http://growingup.lgfl.org.uk/default.html">http://growingup.lgfl.org.uk/default.html</a> (Meet the children)</li> <li>2. Think about Children's rights. Create a table game. Use ideas from the video clips. (see example below)</li> </ol> <p><b>LOGIN</b>  <b>Username:</b> student21086  <b>Password:</b> coding            Don't forget to log out.</p>
<p><b>ICT</b></p> <p>Coding</p>	<p><a href="#">Lesson 4 – Bugs in the garden</a></p> <p><b>LOGIN</b>  <b>Username:</b> student21086  <b>Password:</b> coding            Don't forget to log out.</p>



Write Roman numerals on the pebbles

**What Roman Numerals do you know?**

A game for two players

First player plays the first card

Second player plays the next card

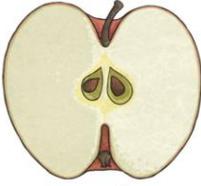
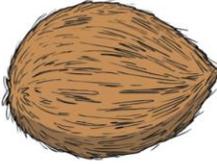
First to say SNAP takes the pair.

99	75								
Roman Numerals	Roman Numerals	Roman Numerals							
1750	900	300	500	11	50	1250			
Roman Numerals									
LIX	LXIII	LXX	XCIX	LXXXV	50	60	100		

# SCIENCE

How do these seeds travel? Have a look at the seeds and sort them out.

Do they travel by wind, eaten by animals, water, exploding or catching a lift? Make a poster.

 <b>sycamore</b>	 <b>apple</b>	 <b>poppy</b>	 <b>peas</b>
 <b>horse chestnut</b>	 <b>dandelion</b>	 <b>coconut</b>	 <b>Himalayan balsam</b>
 <b>ragwort</b>	 <b>burdock</b>	 <b>berries</b>	 <b>acorn</b>

## Pollinators

 <b>Bees</b>	 <b>Butterflies</b>	 <b>Wasps</b>	 <b>Moths</b>	 <b>Beetles</b>
 <b>Flies</b>	 <b>Birds</b>	 <b>Bats</b>	 <b>Wind</b>	 <b>You!</b>

**PSHE Children's Rights**

Children have a right to:

<b>Nutritious food</b>	<b>Being protected from violence</b>	<b>Education</b>	<b>Clean water</b>
<b>Health care</b>	<b>Being able to say what you think</b>	<b>Shelter</b>	<b>Being allowed to practice own religion, culture and language</b>
<b>Playgrounds and recreation</b>	<b>Not being held in slavery</b>	<b>Having a say in own future</b>	<b>Not being discriminated against</b>

Game example:

