

Elbow – Talks and Workshops

Talk by blind consultant John Dickinson-Lilley to the artists and gallery staff 7 August 2015

A talk by blind Consultant John Dickinson-Lilley (Great Britain's leading male visually impaired ski racer) discussed the various ways those with visual impairments 'see' the world; using echo location to understand and 'read' an object, as well as tactile identification, audio description and memory mapping to locate self in space

Audio link: <https://soundcloud.com/ntpresents/sets/john-dickinson-lilley-talk>

'Living with Sight Loss' workshop by John Dickinson-Lilley with the artists and gallery staff 8 August 2015

During the workshop the artists wore blind glasses and stumbled rather pathetically around the gallery and the local high street, feeling unsure, insecure and inept, grounded only by the feeling of the floor beneath one's feet and ones fingers upon a companions elbow. They worked with a Guide Dog, and began to learn about how to use a stick to navigate the world. They experienced eating and communicating without the senses they normally rely on.

Workshop images: <http://ccgallery.co.uk/living-with-sight-loss-8th-august-2015/>

3D Scanning Workshop with artists and archaeologists from University of Southampton 22 August 2015

Andy Jones and Marta Diaz-Guardamino, Archaeologists from University of Southampton, brought in their RTI scanning equipment to teach the artists how to use this high-tech equipment. Scanning techniques were applied to the residency space to map the new objects and art forms as a way to re-see and understand them. Discussions were had about the similarities between archaeological and contemporary art practice and the reciprocal relationship that existed between our attempts to understand the world.

3D Scanning workshop for the public 23 August 2015

A workshop exploring a range of 3d scanning technologies were run for the general public. In the session Ian Dawson introduced a range of scanning processes, including laser and photogrammetric scanning and an introduction to the software for the manipulation of the scanned data. 3D digital files were produced during this session and could be taken away for 3D printing. Adults and children, many of whom had never used this equipment or who were familiar with art, attended the session.

Workshop advert: <http://ccgallery.co.uk/residency-programme-2015/>

Workshop by artists and archaeologists with C&C restaurant staff August 2015

The restaurant staff had a talk about the residency, and a workshop with the 3D scanning equipment, and they also experimented with the materials in the space. This enabled them to learn new skills, play with materials and processes they had never used before, and discuss ideas and the residency process with the artists.