

1 **SUPPLEMENTARY INFORMATION**

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3 **Table S1: MLP and CNN hyperparameters together with value ranges optimized with a genetic**
4 **algorithm.**

Hyperparameter	Values	Utility	Potential issues
Number of layers	[1, 2, 3, 4, 5]	The bigger the number, the higher the flexibility.	It increases the number of weights to learn, increasing computing time and memory cost.
Neurons per layer	[16, 32, 64, 128]	The bigger the number, the higher the flexibility.	It increases the number of weights to learn, increasing the time and memory cost.
Convolutional kernel width*	[2, 3, 5, 10]	A larger kernel allows learning more complex patterns.	A smaller kernel has the risk to underfit while a large one suffers the risk of overfitting.
Optimizer	['rmsprop', 'adam', 'sgd', 'adagrad', 'adadelta', 'adamax', 'nadam']	Optimization algorithms for training deep models includes some specializations to solve different challenges	There is no consensus about which algorithm performs the best.
Activation	['relu', 'elu', 'tanh', 'sigmoid', 'hard_sigmoid', 'softplus', 'linear']	Makes possible to learn non-linear complex functional mappings between the inputs and response variable.	There is no best activation function.
Weight regularization	[0.01, 0.15, 0.225, 0.3]	Decreasing the weight regularization allows the model to fit the training data better.	Low value may cause overfitting.
Dropout	[0.01, 0.15, 0.225, 0.3]	A higher dropout helps to reduce overfitting.	Information is lost when nodes are ignored by a high dropout.

5 * Defined only in CNNs, it is the number of SNPs per window.

6 **Table S2: Correlation in height prediction for several SNP window sizes and strides.**

Window size	Stride	BEST	UNIF
2	1	0.336	0.263
3	1	0.432	0.249
5	1	0.414	0.259
10	1	0.405	0.269
2	2	0.425	0.240
3	3	0.418	0.245
5	5	0.406	0.254
10	10	0.391	0.234

7 Results shown were obtained with CNN3 method and 10k BEST SNP set.

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Algorithm 1

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1: procedure GA( $p, \beta, \delta$ )
2:   Generate  $p$  feasible solutions randomly  $\rightarrow Pop$             $\triangleright \rightarrow$  is the assign function
3:   for  $i=1$  to  $\delta$  do                                            $\triangleright \delta$  number of generations
4:     for all members of  $Pop$  do
5:       score based on fitness score                                $\triangleright R$  value in validation
6:     end for
7:      $Sel = \{\}$ 
8:      $n_e = n \cdot \beta$                                             $\triangleright n_e$  number of elitism
9:      $Pop_2 = \{\text{Best } n_e \text{ solutions in } Pop\}$                   $\triangleright$  Select the best  $n_e$  solutions in  $Pop$ 
10:     $Sel = Sel \cup Pop_2$ 
11:     $Pop_2 = \{n_e \text{ random solutions from } Pop \setminus Sel\}$     $\triangleright$  Select other  $n_e$  solutions
12:     $Sel = Sel \cup Pop_2$ 
13:    Mutate some of the parameters on some of the networks in  $Sel$ 
14:     $Pop = Sel$ 
15:     $n_c = n - |Sel|$ 
16:    for  $j=1$  to  $n_c$  do                                            $\triangleright$  Breeding between  $Sel$ 
17:      Randomly select two solutions from  $Sel$ :  $(X_A, X_B)$ 
18:      Combine a random assortment of parameters from  $X_A$  and  $X_B \rightarrow X_C$ 
19:       $Pop = Pop \cup X_C$ 
20:    end for
21:  end for                                                          $\triangleright$  Each iteration through these steps is called a generation
22:  return Pop
23: end procedure

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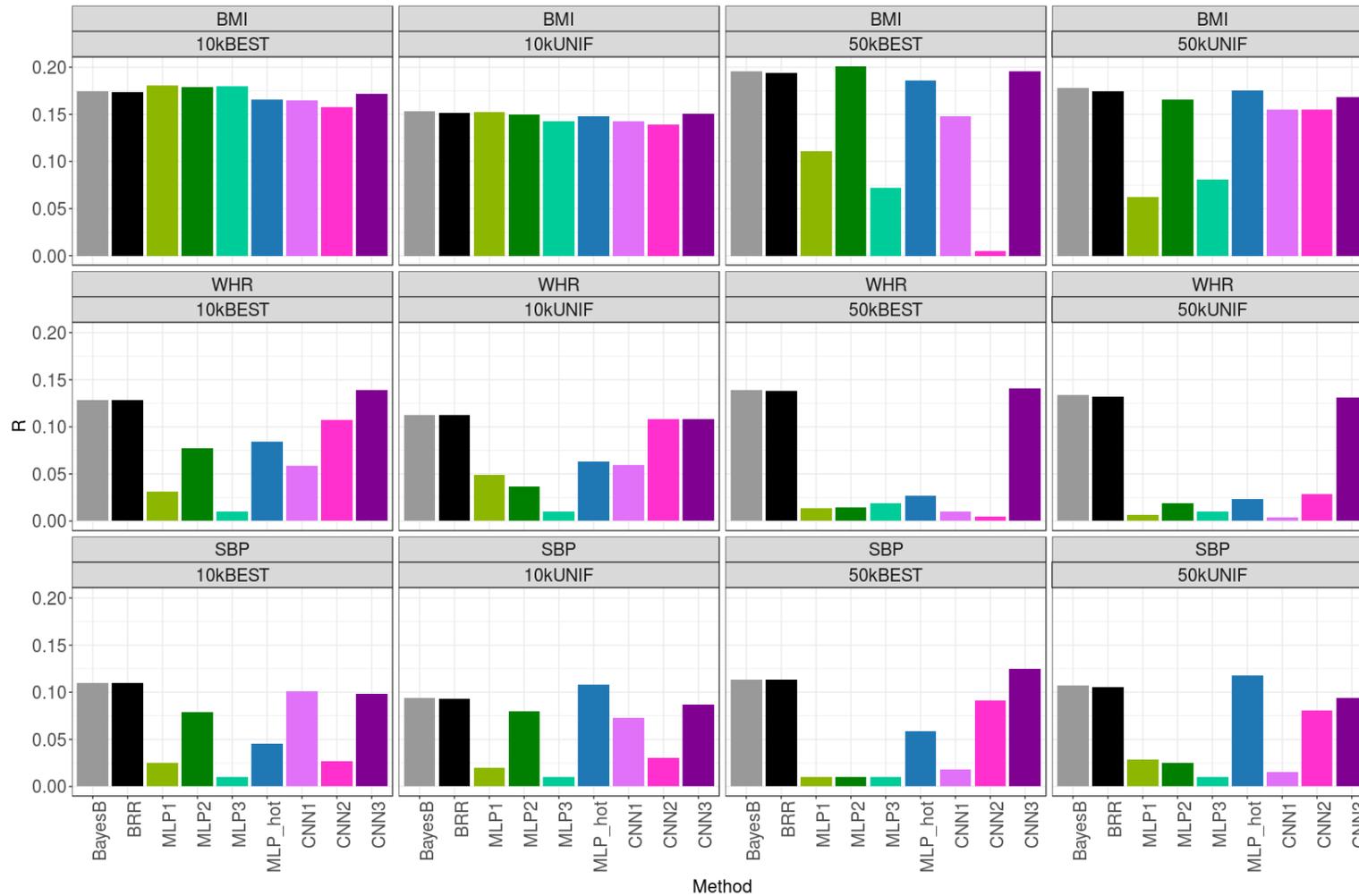
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10 **Figure S1: Genetic algorithm used for hyperparameter optimization.** The genetic algorithm is defined
11 with the following parameters: p , number of individuals (hyperparameter combinations) per generation;
12 β , percentage of individuals selected and δ , number of generations.

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17 **Figure S2: Prediction performance across methods and traits.** Grey, green, blue and magenta bars correspond to linear, MLPs, hot-encoding
 18 MLP and CNNs methods, respectively. Very low bar means method not converging. Average SE of R's were $\sim 4 \times 10^{-3}$.