

# The Future of Public Policymaking

RQ: How does the introduction of design affects the policymaking process?

EU Policy Lab's Project: *The Future of Government 2030+. A Citizen Centric Perspective on New Government Models.*

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## Questionnaire – guide for Design Schools

Q1. Participant's name:

Q2. Position/role/function:

Q3. What was your experience with the EU Policy Lab Project: The Future of Government 2030+?

Q4.1. What, in your opinion, was the reason for the EU Policy Lab to select your organisation?

Q4.2. Considering that only six design schools were selected to participate in this project: What was your institution/organisation able to offer to the project?

Q5. What was the brief given to you/your organisation by the EU Policy Lab?

Q6. What do you think was the role design played in the project?

Q7. What was the relationship between your [design school] and the other Design Schools during the project?

Q8. What was the relationship between your [design school] and the EU Policy Lab during the project?

Q9. What was the relationship between your [design school] and the participating Policy Labs during the project?

Q10. How was the introduction of the project to the students?

Q11. What were the dynamics/activities carried out by/with the students?

Q12. What were the concepts generated?

Q13. Were these prototyped? How?

Q14. While developing the project, was the concept of public policymaking addressed? How?

Q15. In running the project, did you look at innovating how public policies could be made?

- No
- Yes → Why is innovation relevant to public policy-making?

Q16. How do you think design can affect the policymaking project?

Q17. What was [your design school]'s most important/singular contribution/insight to the project?

Q18. In your opinion, what is the potential impact of this project? And in public policymaking?