



Freejam is a game development studio based in Portsmouth Harbour, UK. This small indie team is punching well above its weight with the hit game Robocraft which has exploded with over 6 million registered users and is expanding worldwide.

JOB TITLE:

GAMEPLAY PROGRAMMER

JOB SUMMARY:

We are looking for an extremely talented Gameplay Programmer to help us generate the best open world experiences in Robocraft, and push the limits of our game Robocraft.

RESPONSIBILITIES:

- Must have at least 2+ years games experience
- PC games experience is also of interest.
- Experience of working on at least one title from concept to release.
- Solid AI knowledge useful, but strong all rounders welcome.
- Design and content team collaboration experience.
- Advanced C++ programming skills.
- Strong written/verbal communication skills.
- Strong time management and organisation skills and enthusiastic team worker.
- A logical thinker with strong problem solving skills.
- A passion for games programming.

To apply, please send your C.V and a link to your portfolio to Stuart Godfrey at: sgodfrey@freejamgames.com