

# Appendix 2: Play activities

## Cardboard boxes

Can be turned into: TV, car, train, aeroplane, bus, boat, rocket, robot, helmet/mask worn over the head (but cut out eye holes), washing machine, dishwasher, fridge, storage box, cooker, wardrobe, chair, cot/bed, bath, shop, dolls house, den, sledge, hiding place, throwing bean bags into box, or a Post Box for posting letters.

## Dressing up

Hats, scarves, helmets, clothes, shoes and wigs.

Lengths of fabric, towels and blankets can be spread to represent 'scenery' – blue for 'sea', red for a 'volcano', yellow for the 'beach', green for 'tree', etc.

## Props

Purses, bags, play money, small suitcase on wheels, pram, plastic swords.

## Imaginative play settings

For which boxes can be used as:

Palace and Royal Family – king, queen, princess, prince

Doctors and nurses – hospitals, GP surgery

Family home – Mums, Dads and children

The street where you live

Carnivals and festivals

Circus, theatre, cinema

Post Office

Supermarket – goods plus till

Adventure assault course

Story making (each box represents a different element in the story)

Train, plane, bus, car

Vets/pet shop/animal hospital

Jungle/zoo/farm

Desert and camels, oasis

Petrol station/garage (mending cars)/car park/car wash

School, playground games (e.g. hopscotch), plus classroom

Chip shop/McDonalds drive thru, pizza parlour/café/restaurant

Outer space – rockets to visit different planets

Castles – fairies, elves, gnomes

Musical boxes – game like musical chairs where you get in a box when the music stops

Holidays – suitcases/tent/caravan

Stables – grooming horses

Survival Camp on a desert island

Mountains and lakes

Musical sounds – fill small boxes with rice, pulses, etc. to use as shakers

Goodies and baddies – ‘cops and robbers’, ‘cowboys and indians’, superheroes